# Cryptography and Network Security Chapter 16

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# Chapter 16 – Transport-Level Security

Use your mentality

- Wake up to reality
- —From the song, "I've Got You under My Skin" by Cole Porter

## Web Security

- Web now widely used by business, government, individuals
- but Internet & Web are vulnerable
- have a variety of threats
  - integrity
  - $\ confidentiality\\$
  - denial of service
  - $\ authentication \\$
- need added security mechanisms

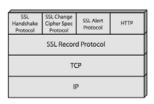
## Web Traffic Security Approaches



# SSL (Secure Socket Layer)

- transport layer security service
- originally developed by Netscape
- version 3 designed with public input
- subsequently became Internet standard known as TLS (Transport Layer Security)
- uses TCP to provide a reliable end-to-end service
- SSL has two layers of protocols

## SSL Architecture



#### SSL Architecture

#### **≻SSL** connection

- a transient, peer-to-peer, communications link
- associated with 1 SSL session

#### **≻SSL** session

- an association between client & server
- created by the Handshake Protocol
- define a set of cryptographic parameters
- may be shared by multiple SSL connections

#### **SSL Record Protocol Services**

#### · confidentiality

- using symmetric encryption with a shared secret key defined by Handshake Protocol
- AES, IDEA, RC2-40, DES-40, DES, 3DES, Fortezza, RC4-40, RC4-128
- message is compressed before encryption

#### message integrity

- using a MAC with shared secret key
- similar to HMAC but with different padding

# SSL Record Protocol Operation Add MAC

#### SSL Change Cipher Spec Protocol

- one of 3 SSL specific protocols which use the SSL Record protocol
- a single message
- causes pending state to become current
- hence updating the cipher suite in use



#### SSL Alert Protocol

- > conveys SSL-related alerts to peer entity
- > severity
  - warning or fatal
- ➤ specific alert
  - fatal: unexpected message, bad record mac, decompression failure, handshake failure, illegal
  - warning: close notify, no certificate, bad certificate, unsupported certificate, certificate revoked, certificate expired, certificate unknown

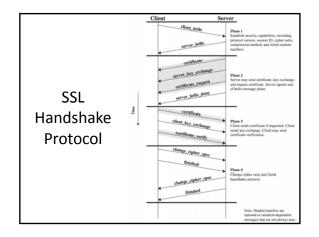
Level Alert

> compressed & encrypted like all SSL data

#### SSL Handshake Protocol

- allows server & client to:
  - authenticate each other
  - to negotiate encryption & MAC algorithms
  - to negotiate cryptographic keys to be used
- comprises a series of messages in phases
  - 1. Establish Security Capabilities
  - 2. Server Authentication and Key Exchange
  - 3. Client Authentication and Key Exchange
  - 4. Finish





## **Cryptographic Computations**

- > master secret creation
  - a one-time 48-byte value
  - generated using secure key exchange (RSA / Diffie-Hellman) and then hashing info
- ➤ generation of cryptographic parameters
  - client write MAC secret, a server write MAC secret, a client write key, a server write key, a client write IV, and a server write IV
  - generated by hashing master secret

# TLS (Transport Layer Security)

- IETF standard RFC 2246 similar to SSLv3
- with minor differences
  - in record format version number
  - uses HMAC for MAC
  - a pseudo-random function expands secrets
    based on HMAC using SHA-1 or MD5
  - has additional alert codes
  - some changes in supported ciphers
  - changes in certificate types & negotiations
  - changes in crypto computations & padding

#### **HTTPS**

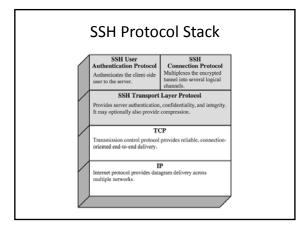
- >HTTPS (HTTP over SSL)
  - combination of HTTP & SSL/TLS to secure communications between browser & server
    - documented in RFC2818
    - no fundamental change using either SSL or TLS
- >use https:// URL rather than http://
  - and port 443 rather than 80
- **>** encrypts
  - URL, document contents, form data, cookies, HTTP headers

#### **HTTPS** Use

- connection initiation
  - TLS handshake then HTTP request(s)
- connection closure
  - have "Connection: close" in HTTP record
  - TLS level exchange close\_notify alerts
  - can then close TCP connection
  - must handle TCP close before alert exchange sent or completed

## Secure Shell (SSH)

- > protocol for secure network communications
  - designed to be simple & inexpensive
- ➤ SSH1 provided secure remote logon facility
  - •replace TELNET & other insecure schemes
  - also has more general client/server capability
- ➤ SSH2 fixes a number of security flaws
- ➤ documented in RFCs 4250 through 4254
- ➤ SSH clients & servers are widely available
- > method of choice for remote login/ X tunnels



### SSH Transport Layer Protocol

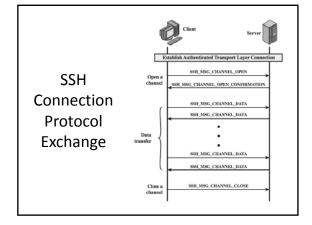
- server authentication occurs at transport layer, based on server/host key pair(s)
  - server authentication requires clients to know host keys in advance
- packet exchange
  - establish TCP connection
  - can then exchange data
    - identification string exchange, algorithm negotiation, key exchange, end of key exchange, service request
  - using specified packet format

#### SSH User Authentication Protocol

- > authenticates client to server
- ➤ three message types:
  - ●SSH MSG USERAUTH REQUEST
  - ●SSH MSG USERAUTH FAILURE
  - •SSH\_MSG\_USERAUTH\_SUCCESS
- > authentication methods used
  - public-key, password, host-based

#### SSH Connection Protocol

- runs on SSH Transport Layer Protocol
- assumes secure authentication connection
- used for multiple logical channels
  - SSH communications use separate channels
  - either side can open with unique id number
  - flow controlled
  - have three stages:
    - opening a channel, data transfer, closing a channel
  - four types:
    - session, x11, forwarded-tcpip, direct-tcpip.



## Port Forwarding

- convert insecure TCP connection into a secure SSH connection
  - SSH Transport Layer Protocol establishes a TCP connection between SSH client & server
  - client traffic redirected to local SSH, travels via tunnel, then remote SSH delivers to server
- · supports two types of port forwarding
  - local forwarding hijacks selected traffic
  - remote forwarding client acts for server

# Summary

- have considered:
  - need for web security
  - SSL/TLS transport layer security protocols
  - HTTPS
  - secure shell (SSH)