

Steganography Over Multiple Cover Images

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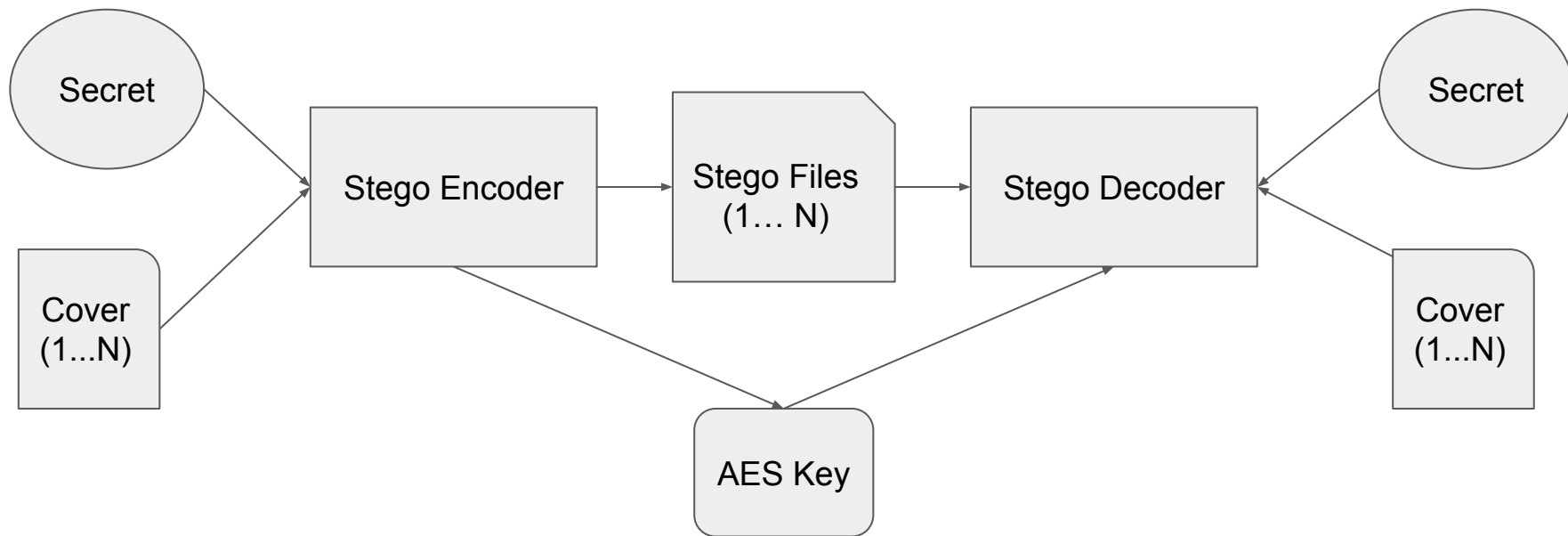
What is Steganography?

- From the Greek words “steganos” meaning covered and “graphien” meaning writing
- Hiding a secret message within another medium
- Different from encryption, where the message is clearly visible but unreadable
- Instead the fact that a message exists is concealed

Project Goals

- Develop a Steganographic algorithm that:
 - Securely encrypts the message payload using
 - Divides the encrypted message into smaller chunks
 - Embeds each chunk into separate cover files
 - Is able to recover the embedded data
- Measure the algorithm's:
 - Robustness
 - Detectability
 - Practicality

Design



What We Used

- Implemented in Python
 - Python Image Library (PIL) for image processing
 - PyCrypto for encryption
- Encryption algorithm
 - AES symmetric key encryption
 - Generates a 128 bit key for the user (represented in Hex)
- Steganographic technique
 - Least Significant Bit of Red channel
 - PNG and BMP cover files
- See the source at:
 - <https://github.com/mm10ws/StegoPy>

Demo

Results

- Performance
 - $O(m*n)$ performance for encoding and decoding secrets
 - Can encode $2*m*n$ bit per image
- Flexibility
 - Can embed any type of secret file (txt, mp3, etc.)
- Security
 - Secure key generation instead of passwords
 - AES 128 bit symmetric encryption
- Steganalysis
 - revealed existence of secret
 - secret is not readable

Conclusion

- Lessons Learned
 - Steganography is useful for preserving receiver anonymity
 - Steganalysis detects LSB steganography
 - Distributed Steganography can prevent an attacker from having all the pieces
 - Good defense against casual observers
- Future Work
 - Add redundancy and checksums
 - Implement different steganography schemes
 - Compare implementation with other steganography software
 - Encode secret across the Green and Blue color channels

References

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