

A Unifying Model for Lookahead LR Parsing

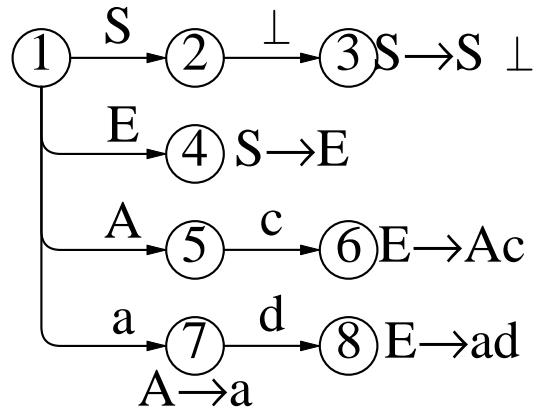
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LR Parser Construction

1.- Build LR(0) Automaton:

$$\begin{array}{lll} S \rightarrow S \perp & E \rightarrow Ac & A \rightarrow a \\ S \rightarrow E & E \rightarrow ad & \end{array}$$

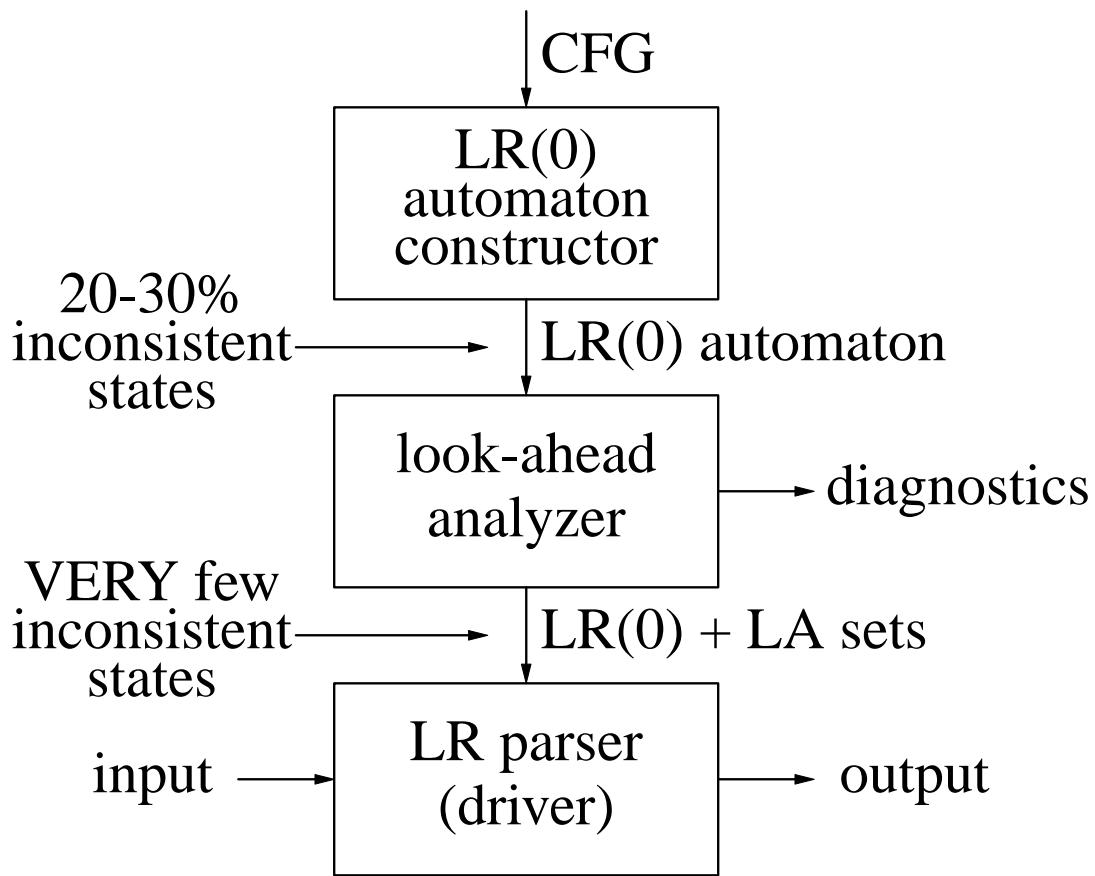


2.- Add lookahead sets:

$$LA(7, A \rightarrow a) = \{c\}$$

Disjoint. Grammar is LALR(1).

$$LA(7, d) = \{d\}$$



Problems:

- Good diagnostics are difficult to produce.
- Required changes contort semantic processing.
- Remaining conflicts are few and difficult to correct.
- Many different lookahead algorithms.
- Systems are completely incompatible.
- No unifying algorithms.

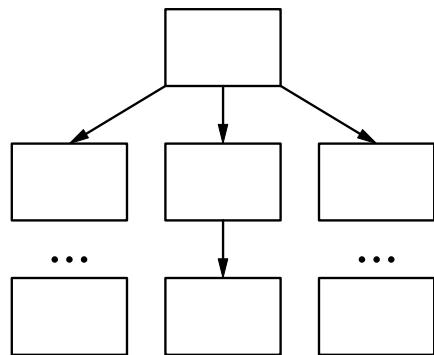
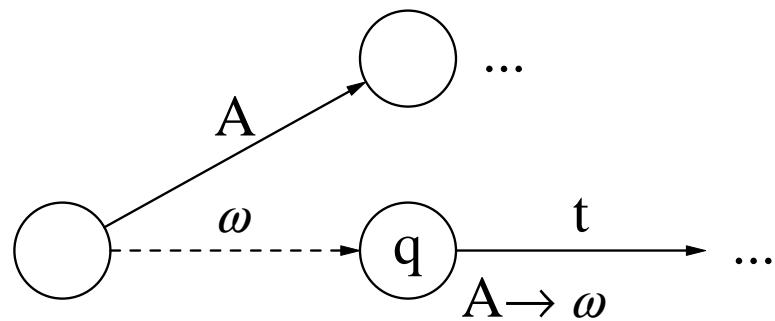
LAR(M,C,L) Parsers

Central Premise: Lookahead information can be obtained by “simulating-ahead” the LR(0) parser’s moves, with three degrees of freedom:

- M: How much of the stack is to be simulated.
- C: Whether the context implied by the inconsistent state is to be taken into consideration during the simulation.
- L: The amount of lookahead, i.e. the duration of the simulation.

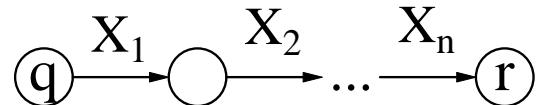
Strategy

Build one “Lookahead” FSA for each inconsistent LR(0) state.



Notation:

- $[q:X_1 \dots X_n]$: a sequence of states:



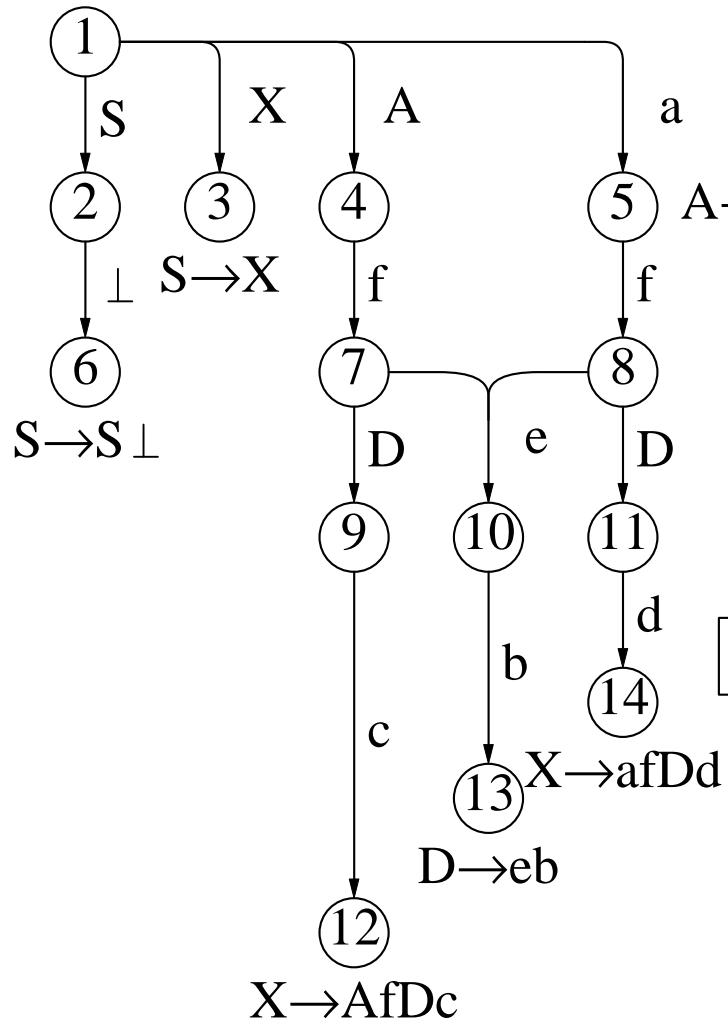
- $\text{Top}[q:X_1 \dots X_n]$ denotes r .
- $[X_1 \dots X_n]$ denotes $[\text{Start}:X_1 \dots X_n]$
- $[\alpha]x: n$ is a “[stack]input:lookahead” **configuration**.

LAR(M,C,L) parser moves:

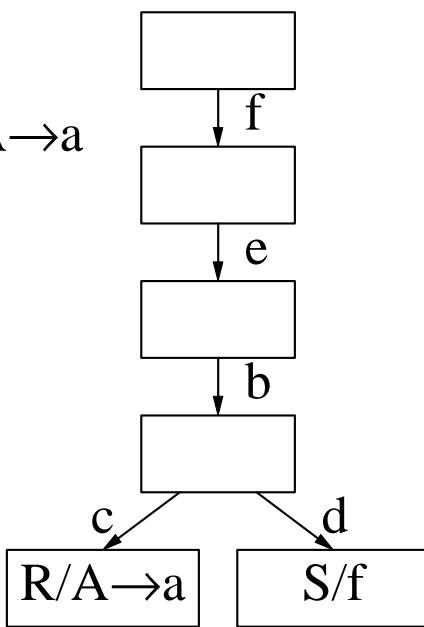
- **Shift:** $[\alpha]tz: 0 \vdash [\alpha t]z: 0$
- **Reduce:** $[\alpha\omega]z: 0 \vdash [\alpha A]z: 0$
- **LA-Scan:** $[\alpha]wtz: n \vdash [\alpha]wtz: n + 1$
- **LA-Shift:** $[\alpha]tz: n \vdash [\alpha t]z: 0$
- **LA-Reduce:** $[\alpha\omega]z: n \vdash [\alpha A]z: 0$

Example

LR(0):



LAA₅:

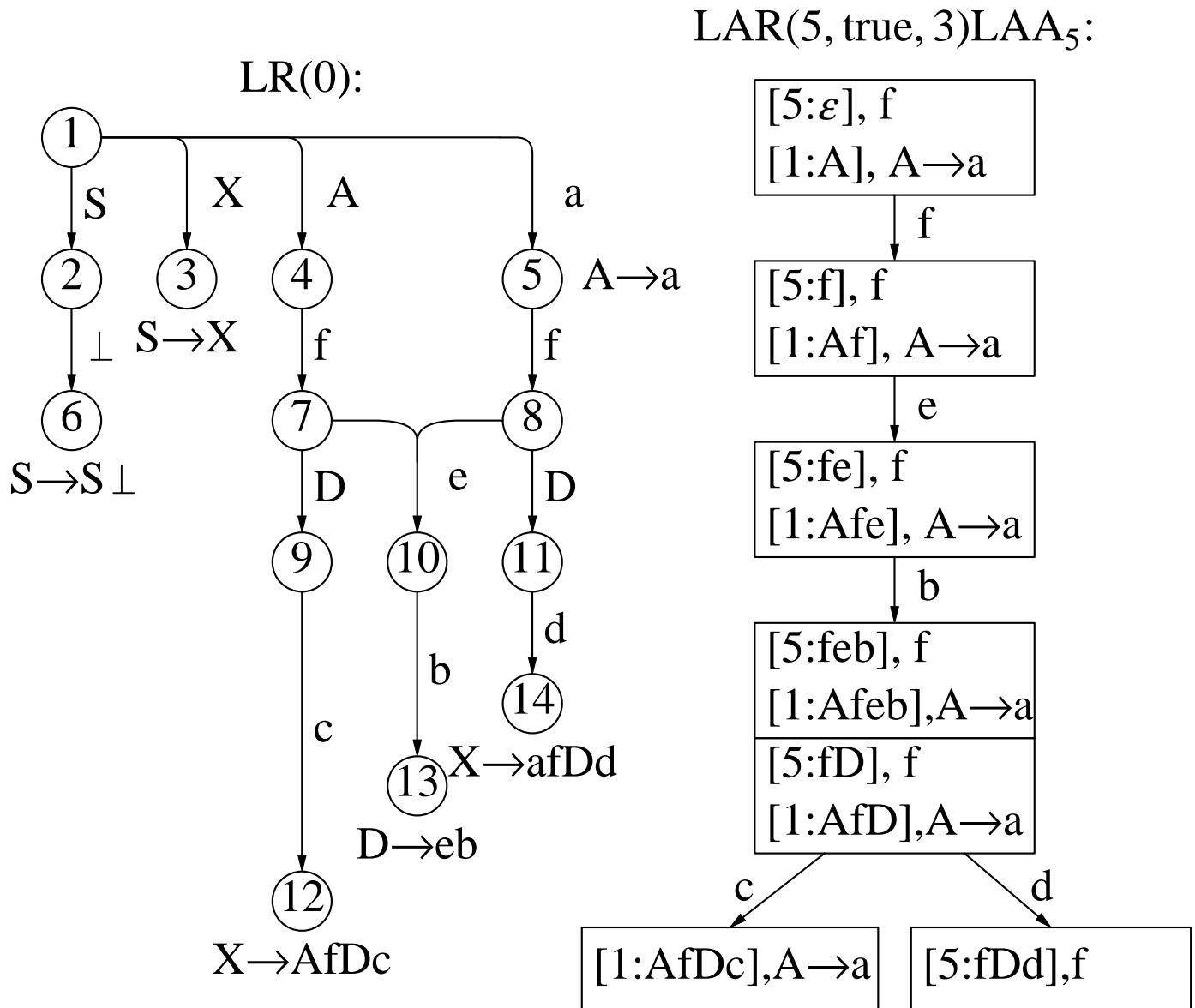


[1:]afebd ⊥:0
 ┌ [1:a]febd ⊥:0
 ┌ [1:a]febd ⊥:1
 ┌ [1:a]febd ⊥:2
 ┌ [1:a]febd ⊥:3
 ┌ [1:a]febd ⊥:4
 ┌ [1:af]ebd ⊥:0
 ┌ [1:afe]bd ⊥:0
 ┌ [1:afeb]d ⊥:0
 ┌ [1:afD]d ⊥:0
 ┌ [1:afDd] ⊥:0
 ┌ [1:X] ⊥:0
 ┌ [1:S] ⊥:0

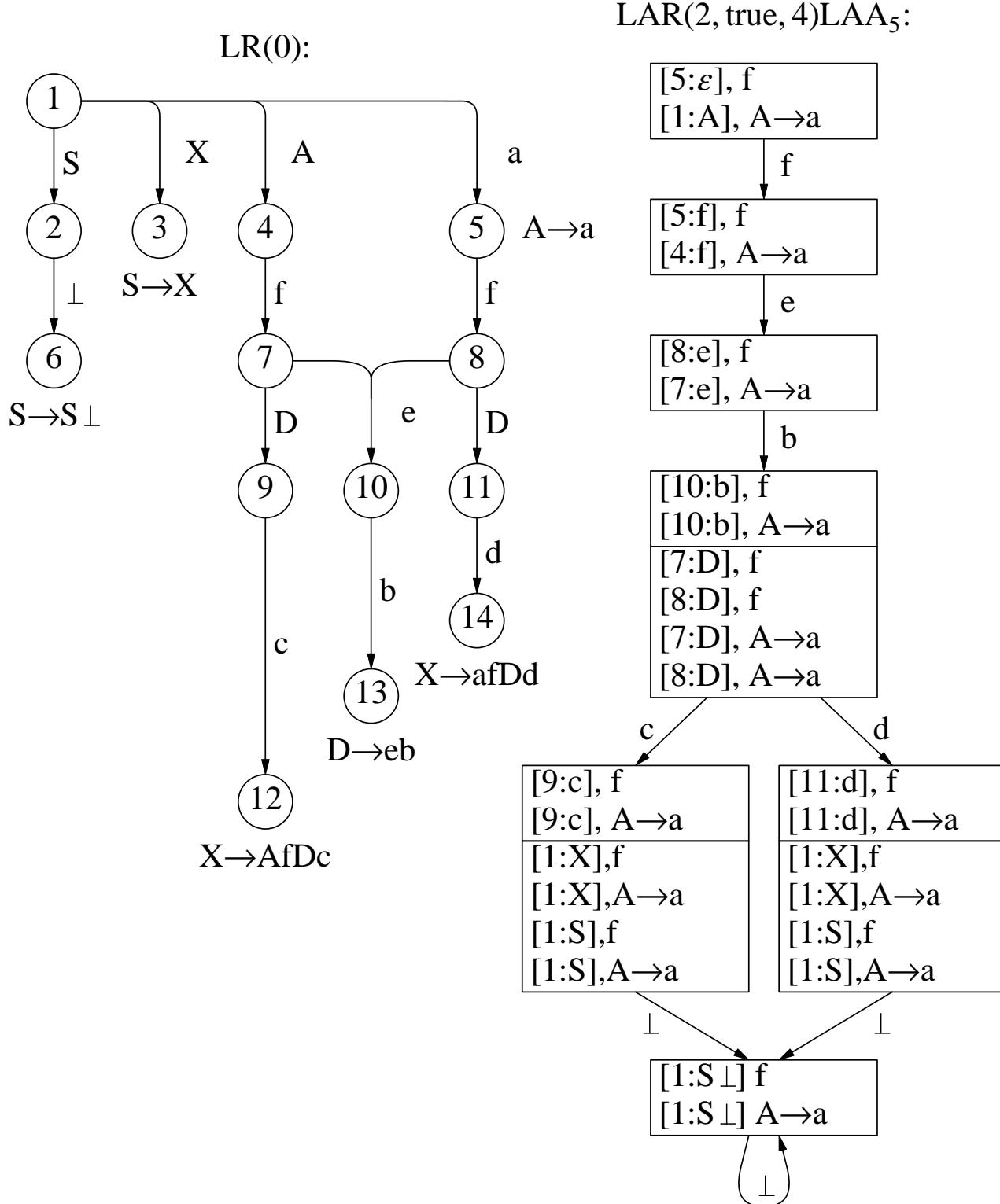
Construction of Lookahead Automata

- “Simulate-ahead” LR(0) parser’s actions, starting at the conflicting state.
- Simulation keeps track of top (at most M) states of LR(0) parser’s stack (as best it can).
- Begin by “forcing” each conflicting action.
- Simulate all applicable moves:
 - Reduction chain “collected” in LA state.
 - Shift-moves are transitions in LA Automaton.
- Stop if L is exceeded, or if conflict is resolved.

Case I. L too small: LAA not reduced



Case II. M too small: LAA not acyclic



Definition:

A grammar is LAR(M,C,L) if all lookahead automata are **acyclic** and **reduced**, i.e. if final states are always reachable.

Theorem:

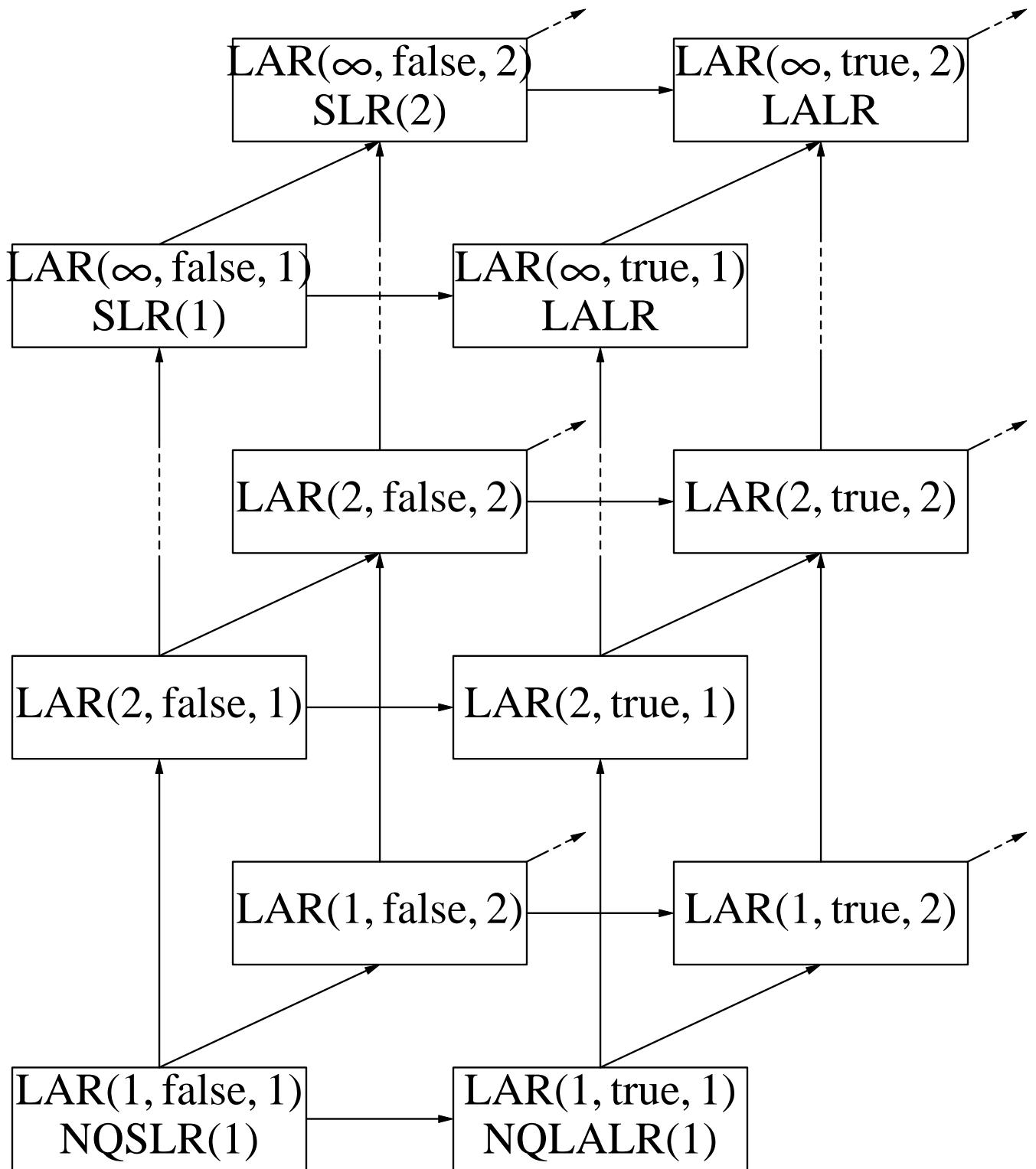
If G is LAR(M,C,L), then

$L(LR(0)) = L(LAR(M,C,L)),$
i.e. the parser is correct.

Theorem:

- $LAR(\infty, \text{true}, k) \equiv LALR(k).$
- $LAR(M, \text{true}, k) \equiv NQLALR(k).$
- $LAR(\infty, \text{false}, k) \equiv SLR(k)$
- $LAR(M, \text{false}, k) \equiv NQSLR(k).$

Grammar Class Relationships



Conclusions

- LAR(M,C,L) allows single and multiple symbol lookahead.
- Can obtain LALR(k), SLR(k), NQLALR(k), etc. via appropriate settings of M,C, and L.
- Can manipulate the parameters to suit the grammar, rather than the other way around.
- Can progressively attempt larger amounts of lookahead.
- Better understood relationships among grammar classes.
- Simultaneous availability of several techniques.