

Sending On demand Stress signals (SOS)

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Motivation(On-campus crime stats)

Criminal Offenses - On campus

Criminal offense	Total criminal offenses on campus		
	2005	2006	2007
a. <u>Murder/Non-negligent manslaughter</u>	11	8	46
b. <u>Negligent manslaughter</u>	2	0	4
c. <u>Sex offenses - Forcible</u>	2,722	2,717	2,699
d. <u>Sex offenses - Non-forcible</u> (Include only incest and statutory rape)	47	45	38
e. <u>Robbery</u>	2,055	1,981	1,962
f. <u>Aggravated assault</u>	2,906	3,034	2,844
g. <u>Burglary</u>	31,318	32,259	30,295
h. <u>Motor vehicle theft</u>	5,947	5,594	4,944
i. <u>Arson</u>	1,024	966	790

Source: US department of Education

Trust Hierarchy

Assured Help

Trusted Node

Second/Third
Hop SOS Relay

Acquain +
Eigen Match

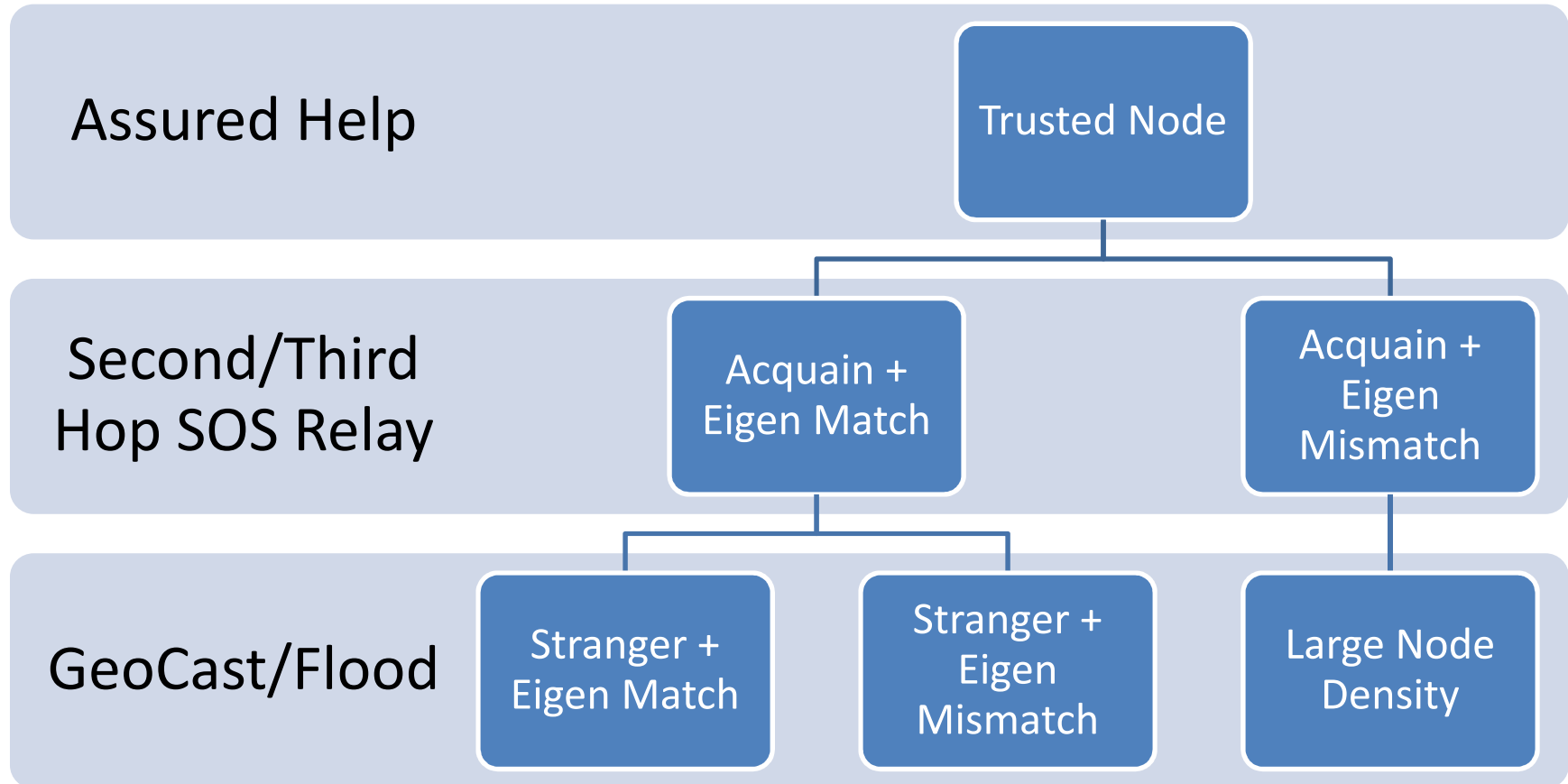
Acquain +
Eigen
Mismatch

GeoCast/Flood

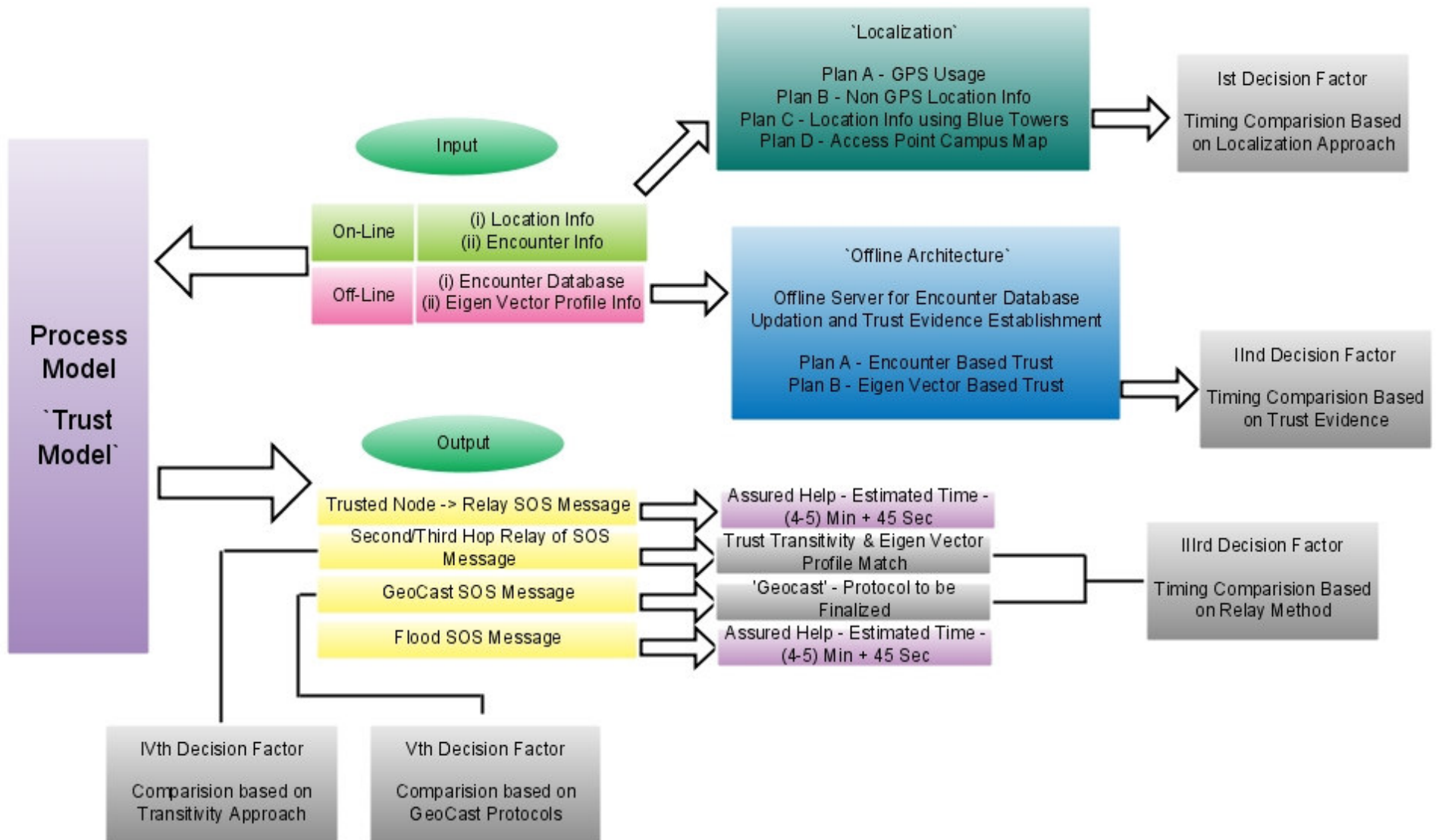
Stranger +
Eigen Match

Stranger +
Eigen
Mismatch

Large Node
Density



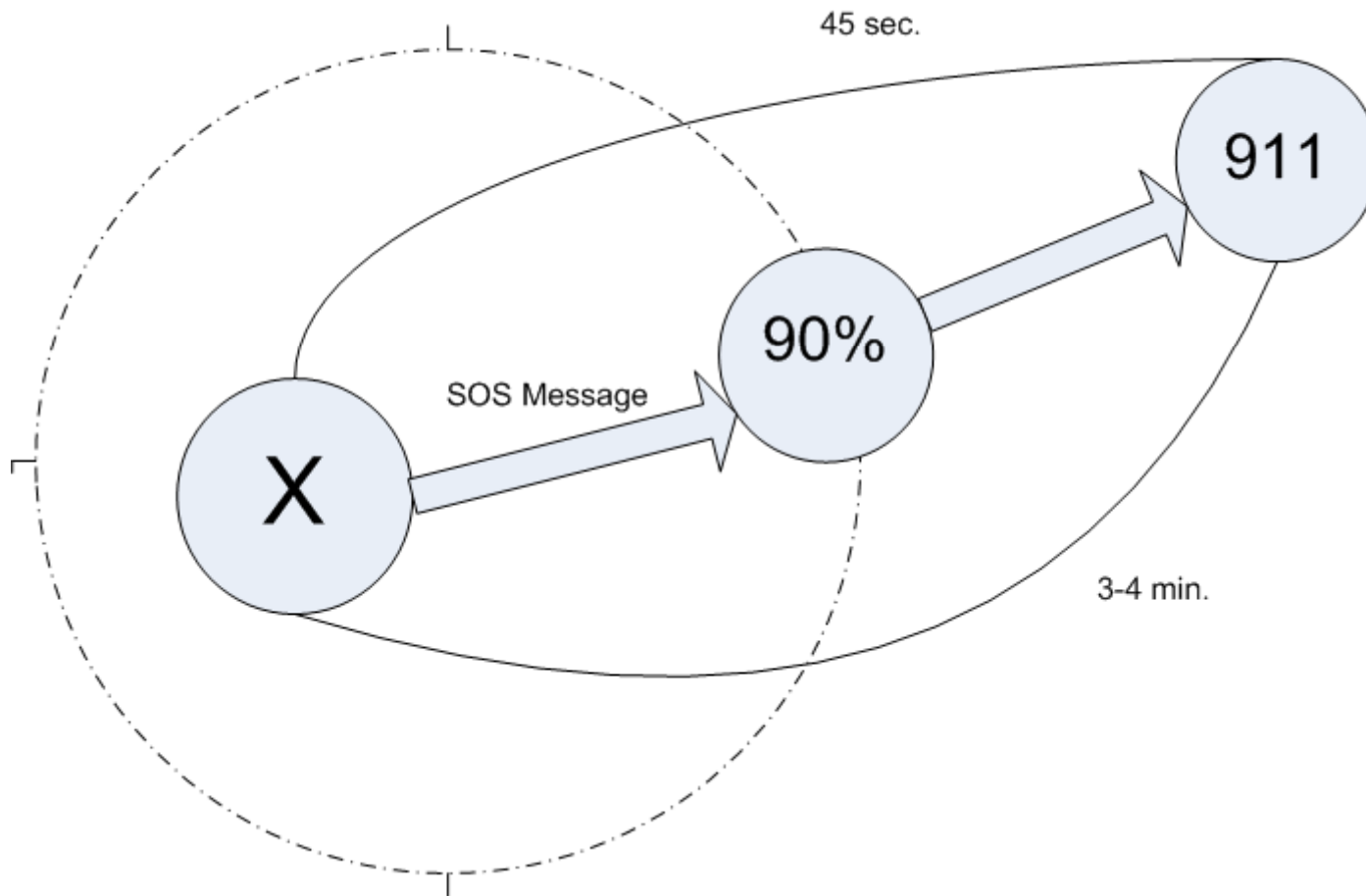
Process Model



Trusted Nodes

- Search for trusted nodes in your vicinity
- Once found, transmit the SOS message.
- Assumptions:
 - Trusted node availability
 - 911 Response time: 3-4 Min from the Time of Report.
 - Mobility should not be too high – should not exceed Neighbor Scan Cycle.

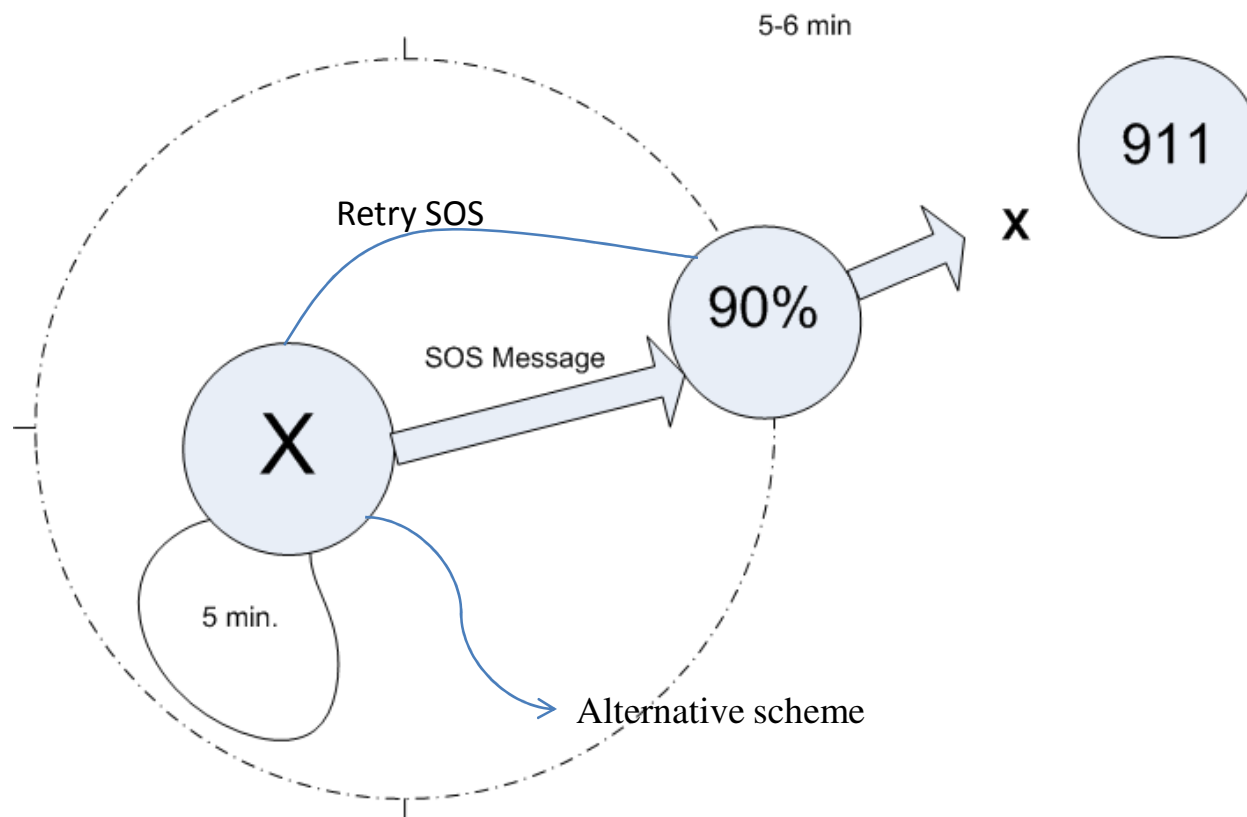
Scenario 1



Scenario 1 – Analysis

- Worst case time estimate: 5 minutes
- (45 – 60 Seconds) : SOS Relay + Receiver Reaction Time
- (3 – 4 Minutes) : 911 Response

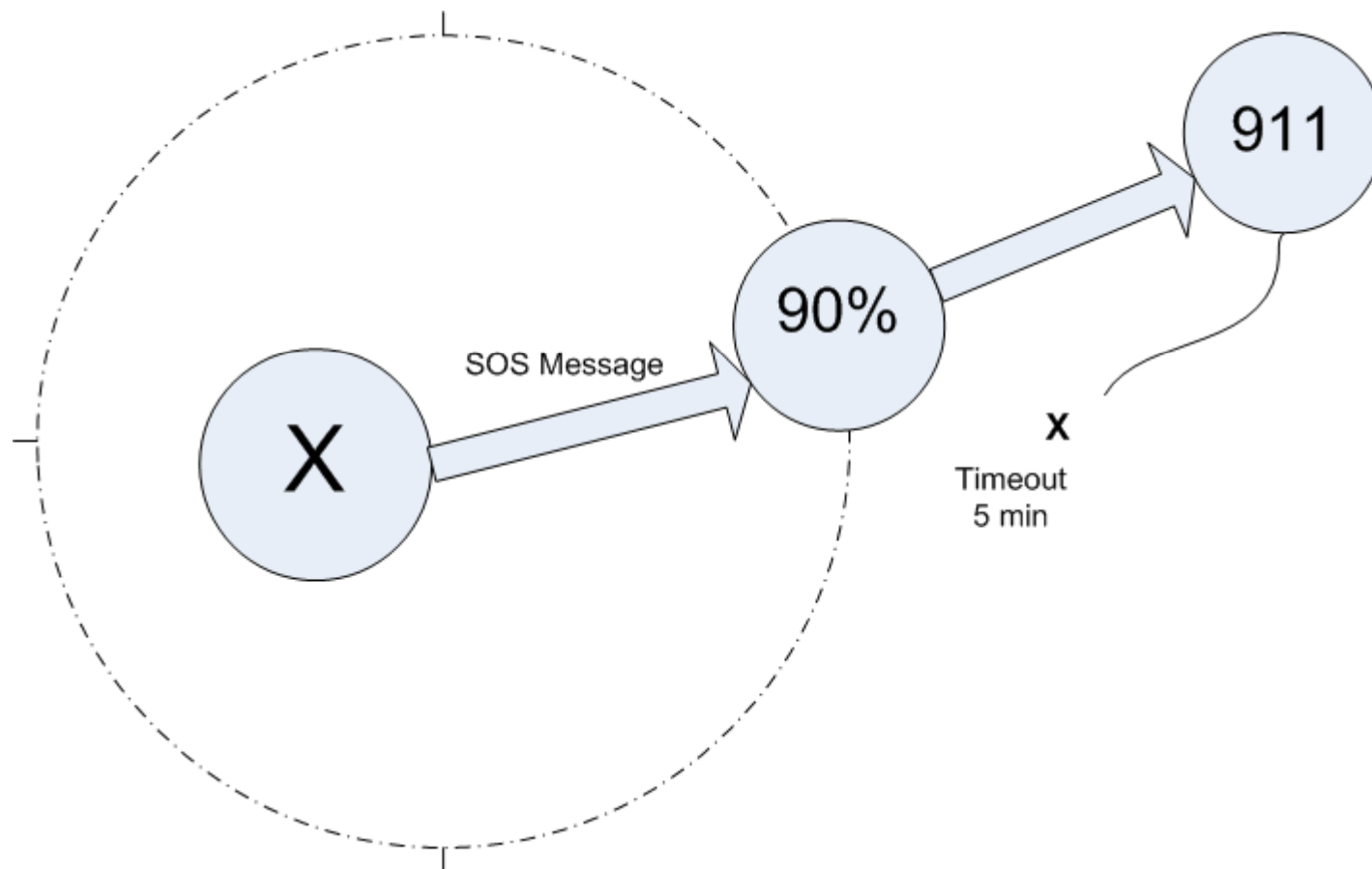
Scenario 2 – Lets complicate Scenario 1



Scenario 2 – Lets complicate Scenario 1

- What if Trusted Node does not Respond to SOS Message?
- Mobility vs Acknowledgements
 - Acknowledgements make protocol robust.
Node need not wait for timeout.
 - No Acknowledgement reduces the effect of Mobility on performance.
Even if Neighbor goes out of coverage, help will come.

Scenario 3 – Lets complicate Scenario 2



Scenario 3 – Lets Complicate Scenario 2

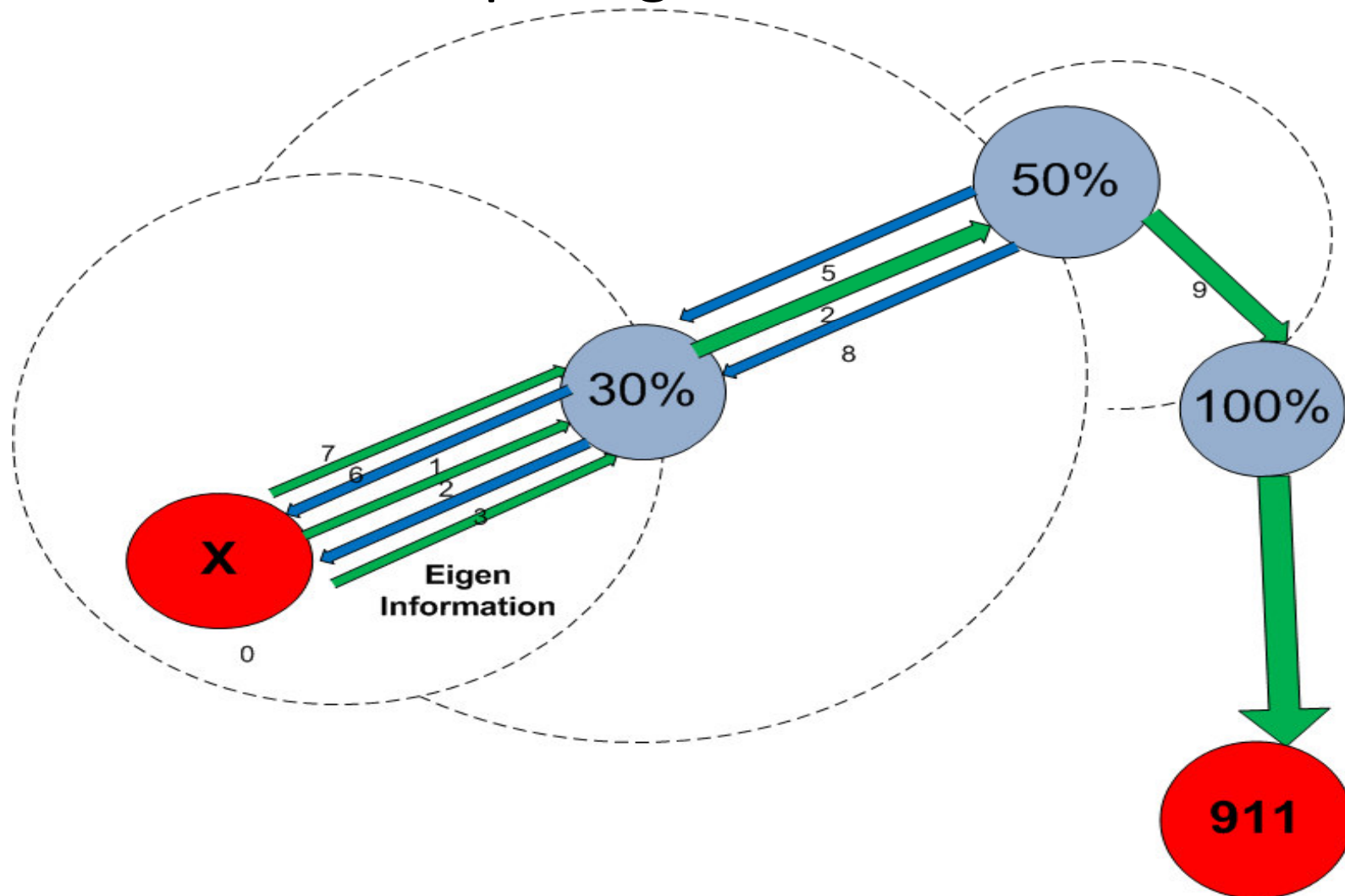
- Location Information Inconsistency
 - Response – Timeout & Re-analyze
- Delay in 911 Response – Change of Node Location in the meantime.
 - Response – Timeout & Re-analyze
- Frequent change in Location – Node in Motion
 - Response - Breadcrumbs

Second/Third Hop SOS Relay

- Two Schemes
 - Using Encounter traces
 - Using Eigen Vectors
- Assumptions
 - No **Trusted** nodes in the vicinity(sender's range)
 - Nodes are not highly mobile.
 - Relay message sent only to highest trusted node among neighbors.
 - Each intermediate node will relay limited by the number of hops supported by protocol.

Scenario 4- Trace Database

- For 1 and 2-Hop Neighbor

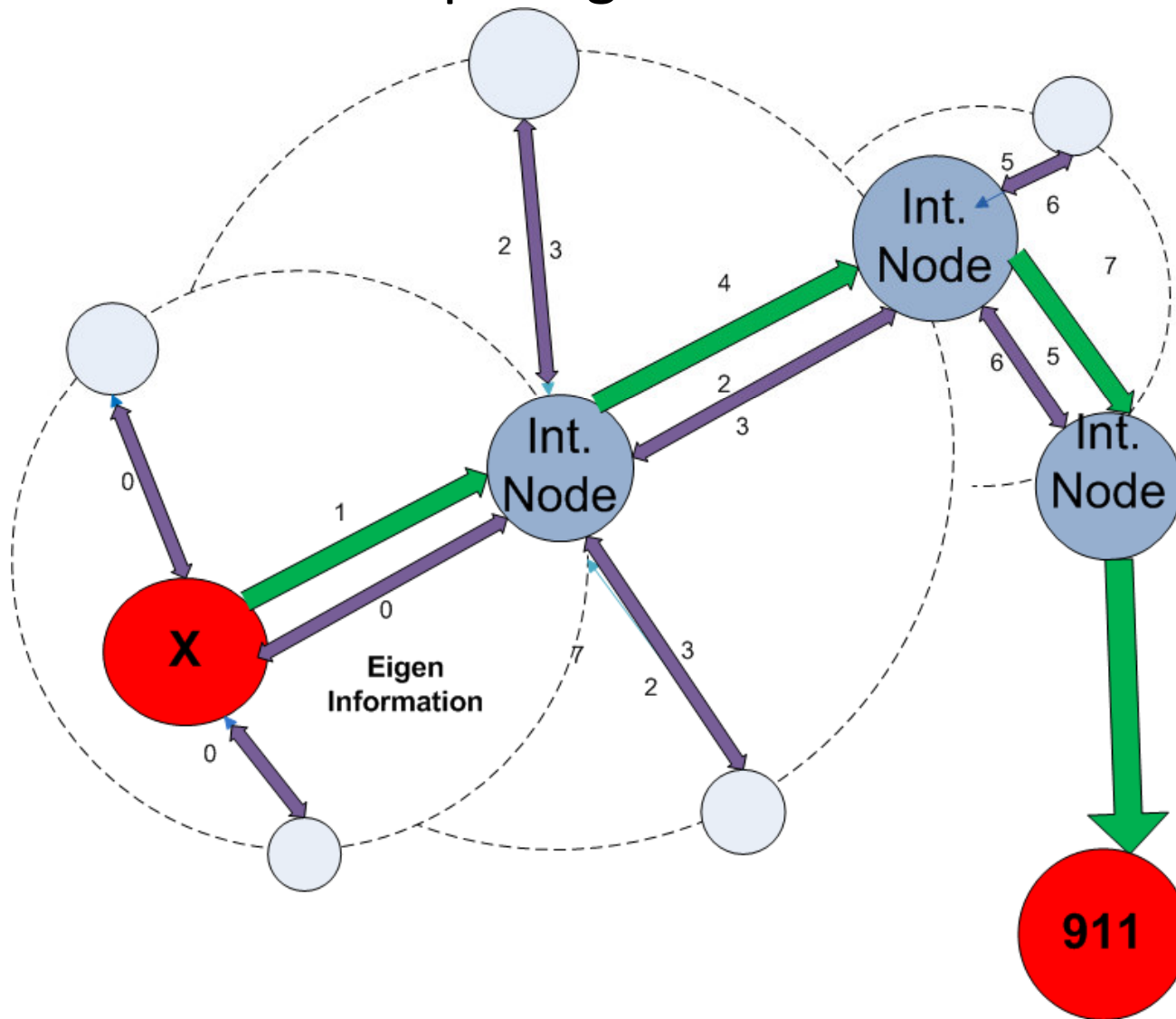


Scenario 4 Analysis

- Effect of Mobility: Breaks in the chain can lead to failures
- Protocol Complexity: High due to the increasing number of hops (esp. true for two or more hops)
- Security Issues – Node refuses Info. Delivery
- Worst case response time: Difficult to Estimate (Will be obtained after exp 3 and simulations)

Scenario 5 – Eigen Vector

- For 1 & 2-Hop Neighbor



Scenario 5- Analysis

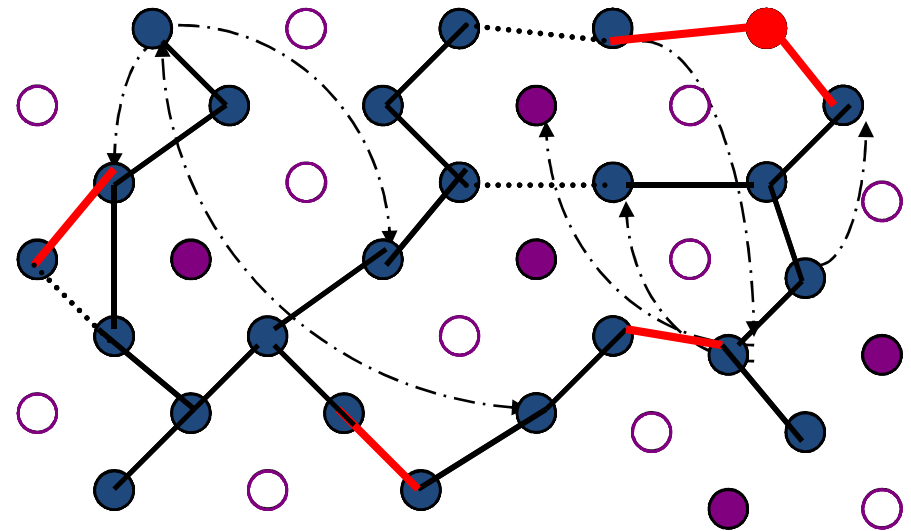
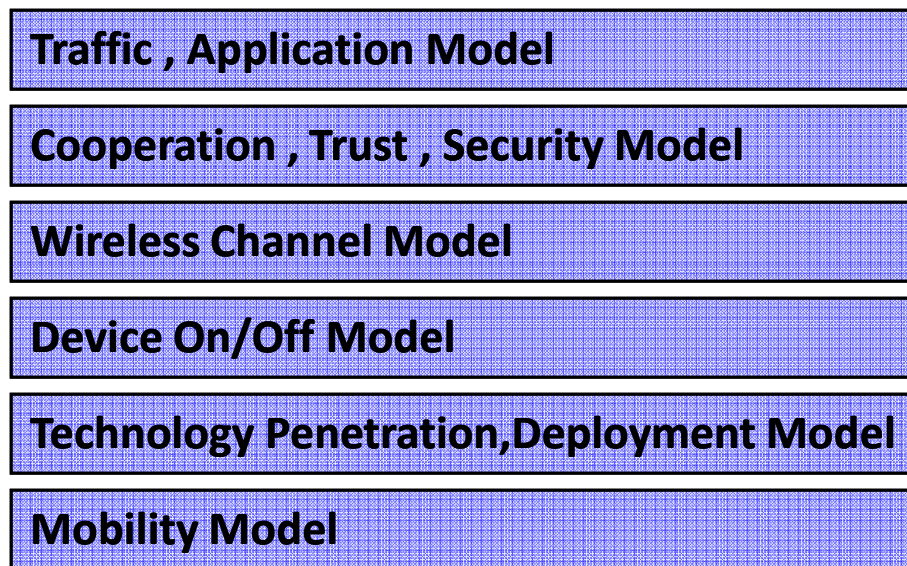
- Assumptions:
 - Eigen vector creation methodology must be standardized
 - When no match possible, acks must be returned
- Effect of Mobility: Higher probability to succeed as fewer messages are exchanged.
- Protocol Complexity: Justified in order to increase Success probability.
- Security concerns: Node refuses to collaborate, etc.

Scenario 6 - Geocast/Flood

Scenario 6 - Analysis

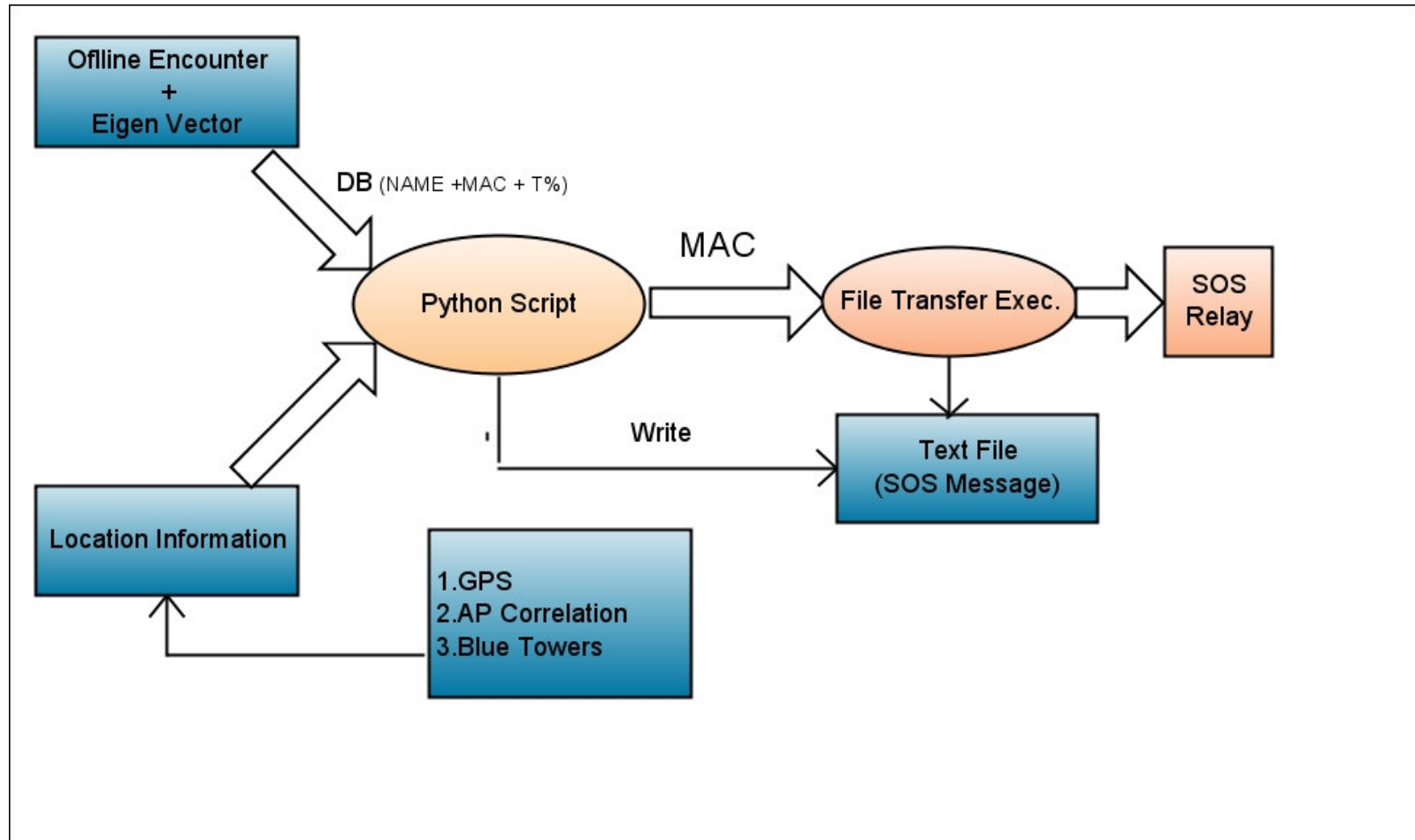
- Concerns with gaps: Choose appropriate geocast implementation accordingly(future work)
- Effects of Mobility:
 - Can improve the situation or can make matters worse

Effective Layered Mobile Networking Model – Closer to reality



Actual connectivity graph results from the interaction of all these layers

Implementation Details



Simulation Progress

- Decision Factors
 - Timing comparison of Localization approaches
 - Timing comparison of Trust methods (Trace vs Eigen vectors)
 - Timing comparison relay methods(hops vs Geocast)
 - Comparison based on Transitivity approaches(Eigen vector processing method)
 - Comparison of Geocast protocols
- Parameter Space
 - Node Density
 - Bandwidth
 - Message Size
 - Location Info.
- Evaluation Metrics
 - Connection time
 - Expected response time
 - Average/maximum outage time
 - Hit/miss ratio

Future Works

- Emergency Blue Tower
 - Currently use GIS and database to notify selected recipients(cell-phones, PDAs, fax, etc..)
 - If equipped with Bluetooth sensors, can be incorporated into our project to enhance location info and alert
- Extension to applications beyond SOS
 - Can vary protocols according to emergency levels
 - 1 and 2 hop, geocast can be used for info queries

THANK YOU!

- Questions?
- Suggestions?