

CEN4721c – Human-Computer Interaction

Course Syllabus, v1.0, last revised 8/17/2019

Course Logistics

Meeting Times:

- MWF 4th Period (10:40 AM - 11:30 AM)

Meeting Location:

- Little Hall 0113 (LIT 0113)

Instructor Information

Instructor: Jaime Ruiz, PhD

- E-mail address: jaime.ruiz@ufl.edu
Put HCI in the subject. However, for faster response send emails through canvas.
- Office hours: Monday Period 7 (1:55 PM -2:45 PM)
Wednesday Period 2 (8:30 AM - 9:20 AM)
or by appointment
- Office location: CSE Building, E572
- Class Web site: <https://www.jaimeruiz.com/teaching/hci>

Teaching Assistants: Nikita Soni

- Office hours: TBD, E309

Course Information

Catalog Descriptions:

A study of the major topics in human-computer interaction, including interface design (principles, theories), software tools, virtual environments, interactive devices, collaboration, and visualization.

What is this course, and who is it for?

This course is directed towards junior and senior undergraduate students who wish to learn the basic concepts and current research into the design, creation, and evaluation of computer interfaces. Upon completion of this course, students will be able to design, build, and evaluate user interfaces.

How does HCI fit in with other courses?

HCI is in of a set of three courses that include Interaction Design (taught in the fall) and Research Methods (taught in the spring). The overarching concept is that the three courses in total will cover the pipeline of design, implementation, and evaluation. In HCI, you will end up doing parts of design and evaluation with most of your time focused on implementation. You do not have to have taken Interaction Design or Research Methods to take HCI.

Programming Languages

You can use any development environment and programming language.

Programming Requirements

Programming at a Data Structures level is required. You will be required to implement an interactive system.

Pre-requisites and Co-requisites:

- COP 3530 Data Structures with minimum grade of C.

Course Components:

This course involves the following core components:

- Lectures and Readings – core concepts will be presented and discussed.
- Midterm/Final – examination of foundational HCI material
- Assignments
- Course project - creation and evaluation of an interface
- Reading quizzes

Workload:

The course requires an average to above average time commitment.

Course Materials

Material and Supply Fees:

- None.

Textbooks and Software Required:

Required: The Human-Computer Interaction Handbook 3rd Edition. Edited by Julie A. Jacko

Optional: Design of Everyday Things, Donald Norman

Course Outline

Course Topics:

1. Introduction to Human-Computer Interaction
2. History of HCI
3. User Centered Design
4. Prototyping
5. Foundations of HCI
6. Designing Interfaces and Interactions
7. Accessibility
8. Ethics for Human Subject Studies
9. Usability Testing

10. Statistics for HCI
11. Input Techniques and Technologies
12. Sensor and Recognition-Based Input
13. Designing for Children
14. Augmented Cognition
15. Research topics in HCI

Grading

The following items will contribute to students' grades in this course:

Course Project	30%
<ul style="list-style-type: none"> • Project Proposal 5% • Project Interface 10% • Project Study Design/IRB 5% • Project Final Report 10% 	
Assignments Assignments can include both in-class and at home exercises.	15%
Quizzes Quizzes will be given on the assigned reading. These quizzes will cover only that week's reading(s). Students are able to miss 1 quiz without penalty.	5%
Class Participation	5%
Midterm	20%
Final	24%
Research Participation See Research Participation and Extra Credit policy below	1%

Grading Scale (ceiling to the nearest point):

- 100-93 A, 92-90 A-
- 89-88 B+, 87-83 B, 82-80 B-
- 79-78 C+, 78-73 C, 72-70 C-
- 69-68 D+, 68-63 D, 62-60 D-
- 59-0 E

This course will use the Canvas e-Learning course management system to post grades and to communicate with class members. If you have a question about the course that other students could benefit from hearing the answer, please post to the appropriate discussion thread on Canvas rather than sending individual emails to the instructor/TA.

Undergraduate Grading Scale Note:

A C- will not be a qualifying grade for critical tracking courses. In order to graduate, students must have an overall GPA and an upper-division GPA of 2.0 or better (C or better).

Note: a C- average is equivalent to a GPA of 1.67, and therefore, it does not satisfy this graduation requirement. For more information on grades and grading policies, please visit:

<https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

Honor Code & Collaboration:

High level questions, syntax topics, and algorithms can be discussed amongst each other and amongst the groups. Not allowed in this course include the following:

- 1) **plagiarism** (misrepresenting others' ideas as your own, can be fixed with simple citation),
- 2) **copying code**,
- 3) **social loafing** (e.g., for group work), and
- 4) **work offensive to others.**

As for other courses in CISE in the past, offenders will be held to the UF Honesty Policy (see below) including reporting incidents to the Dean of Students. The results of this have included failing grades, ethic lectures, and a permanent mark in records (which can lead to expulsion).

Course Policies

Research Participation and Extra Credit

As part of this course, you are required to participate in one study and are eligible to earn extra credit by participating in an additional CISE human-subjects research studies. Each study participated in will be worth 1-2%, and students can earn up to 1% extra credit on their final course grade. Participation in human-subjects studies will be handled by the CISE department's Research Participant System which can be accessed at <https://ufl-cise.sona-systems.com>. To view and sign up for a study, log in to the system using your GatorLink username and password. Once you have successfully logged in, you will be able to see a list of studies with available timeslots. If there are no studies listed, there are currently no opportunities to participate, and you should check back later. Since the system works on a first-come basis, it is recommended you do not wait until the end of semester when the number of timeslots is limited.

If you schedule an appointment for a study, it is your responsibility to show up or cancel at least 24 hours before the appointment. Multiple unexcused absences will lock you out of the system. In addition, it is your responsibility to assign earned credits to the correct course. At the end of the semester, your instructor will be provided a history of your participation for grading purposes. For assistance with the Research Participation System, please view the Frequently Asked Questions located at https://ufl-cise.sona-systems.com/faq_view.aspx.

Participation in a study for extra credit is optional, but strongly encouraged. A replacement extra credit activity of a 500-word essay on a real-world example of very good or very bad user experience design (with justification as to why it's good or bad based on concepts from the class) will be worth 1%.

Late Assignments:

Unless otherwise specified, assignments are to be submitted to canvas before the start of class. Specifics will be included in each assignment. Always check the assignment page for due dates. You lose 25% of the maximum possible grade for each extra day. After 2 days, you won't get any credit for the assignment unless you obtain prior permission from the instructor. Electronic submission is closed 48 hours after assignments are due; students not

having submitted programs receive an automatic zero on the assignment. The only exception to this rule is if students contact the instructor **in writing before the assignment due date**.

Attendance:

Attendance will not be graded, however, attendance is highly recommended.

Make-ups:

Students who contact the professor **before the due date** with appropriate requests for extension and/or makeup assignments will be given an additional amount of time to make up late assignments equal to the time lost due to the unforeseen circumstance.

There will be no makeup for missed quizzes and students will receive a zero. If a student is unable to attend a quiz due to a **documented** illness, accommodations will be made by the instructor according to university policy.

Incompletes:

Incompletes will be granted for only the most extreme circumstances, e.g. medical or family reasons. To be considered for an incomplete, the student **must** 1) let the professor know at in advance that they are seeking an incomplete, and 2) provide documentation to support the request.

Requirements for class attendance and make-up exams, assignments, and other work are consistent with university policies that can be found at:

<https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx>

Classroom Expectations:

To be courteous to your fellow students, please:

- Refrain from side discussions in class
- Turn all cell phone ringers to silent and step outside to take calls.
- Turn off all audible notifications on laptops and phones.
- Refrain from texting during class.
- Use laptops only for taking notes or looking up relevant information (no Facebook, YouTube, Twitter, etc.).

Guest Lectures:

In this course, guest lecturers are invited to present material related to their research and how it relates to the course material. These are experts in their fields and are taking time out of their busy schedules to share their knowledge with you. Please respect their time and attend the guest lectures as you would any other meeting of the course.

Undergraduate ABET:

Contribution of course to meeting the professional component (ABET only – undergraduate courses):

This course contributes to meeting the 48 hour or 37.5% of total credit hours minimum required by ABET in the Engineering Topics Curricular Area of the professional

component..

Relationship of course to program outcomes: Skills student will develop in this course (ABET only undergraduate courses):

This course is related to (but does not assess) the following ABET outcomes:

(b) an ability to design and conduct experiments, as well as to analyze and interpret data

(c) an ability to design a system, component, or process to meet desired needs within realistic constraints such as economic, environmental, social, political, ethical, health and safety, manufacturability, and sustainability

(g) an ability to communicate effectively

University Policies and Resources

Students Requiring Accommodations

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352-392-8565, <https://www.dso.ufl.edu/drc>) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

Course Evaluation

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at <https://evaluations.ufl.edu/evals>. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students at <https://evaluations.ufl.edu/results/>.

University Honesty Policy

UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Honor Code (<https://www.dso.ufl.edu/scer/process/student-conduct-honor-code/>) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel. If you have any questions or concerns, please consult with the instructor or TAs in this class.

Software Use

All faculty, staff, and students of the University are required and expected to obey the laws and legal agreements governing software use. Failure to do so can lead to monetary damages and/or criminal penalties for the individual violator. Because such violations are also against University policies and rules, disciplinary action will be taken as appropriate. We, the members of the University of Florida community, pledge to uphold ourselves and our peers to the highest standards of honesty and integrity.

Student Privacy

There are federal laws protecting your privacy with regards to grades earned in courses and on individual assignments. For more information, please see:

<http://registrar.ufl.edu/catalog0910/policies/regulationferpa.html>