Chapter 10 – Dependable systems
Topics covered

✧ Dependability properties
✧ Sociotechnical systems
✧ Redundancy and diversity
✧ Dependable processes
✧ Formal methods and dependability
System dependability

✧ For many computer-based systems, the most important system property is its dependability.

✧ Reflects the user’s degree of trust in that system, the extent of the user’s confidence that it will operate as expected, and that it will not ‘fail’ in normal use.

✧ Dependability covers the interdependent systems attributes of reliability, availability and security.
Importance of dependability

✧ System failures may have widespread effects with large numbers of people affected by the failure.

✧ Systems that are not dependable and are unreliable, unsafe or insecure may be rejected by their users.

✧ The costs of system failure may be very high if the failure leads to economic losses or physical damage.

✧ Undependable systems may cause information loss with a high consequent recovery cost.
Causes of failure

✧ Hardware failure
  ▪ Hardware fails because of design and manufacturing errors or because components have reached the end of their natural life.

✧ Software failure
  ▪ Software fails due to errors in its specification, design or implementation.

✧ Operational failure
  ▪ Human operators make mistakes. Now perhaps the largest single cause of system failures in socio-technical systems.
Dependability properties
The principal dependability properties

- **Availability**: The ability of the system to deliver services when requested.
- **Reliability**: The ability of the system to deliver services as specified.
- **Safety**: The ability of the system to operate without catastrophic failure.
- **Security**: The ability of the system to protect itself against deliberate or accidental intrusion.
- **Resilience**: The ability of the system to resist and recover from damaging events.
Principal properties

𝚈云南 Availability

▪ The probability that the system will be up and running and able to deliver useful services to users.

云南 Reliability

▪ The probability that the system will correctly deliver services as expected by users.

云南 Safety

▪ A judgment of how likely it is that the system will (not?) cause damage to people or its environment.

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Principal properties (cont’d)

✧ Security

- A judgment of how likely it is that the system can resist accidental or deliberate intrusions.

✧ Resilience

- A judgment of how well a system can maintain the continuity of its critical services in the presence of disruptive events such as equipment failure and cyberattacks.

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Other dependability properties

✧ **Repairability**
  - Reflects the *extent to which* the system can be repaired in the event of a failure

✧ **Maintainability**
  - Reflects the *extent to which* the system can be adapted to new requirements;

✧ **Error tolerance**
  - Reflects the *extent to which* user input errors can be avoided and tolerated.
 Dependability attribute dependencies

✧ Safe system operation depends on the system being available and operating reliably.

✧ A system may be unreliable because its data has been corrupted by an external attack.

✧ Denial of service attacks on a system are intended to make it unavailable.

✧ If a system is infected with a virus, you cannot be confident in its reliability or safety.
Dependability achievement

✧ Avoid the introduction of accidental errors when developing the system.

✧ Design V&V processes that are effective in discovering residual errors in the system.

✧ Design systems to be fault tolerant so that they can continue in operation when faults occur.

✧ Design protection mechanisms that guard against external attacks.

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 Dependability achievement (cont’d)

✧ **Configure the system correctly** for its operating environment.

✧ **Include system capabilities to recognize and resist cyberattacks.**

✧ **Include recovery mechanisms to help restore normal system service after a failure.**
 Dependability costs

✧ Tend to increase exponentially as increasing levels of dependability are required.

✧ There are two reasons for this

- The use of more expensive development techniques and hardware that are required to achieve the higher levels of dependability.

- The increased testing and system validation that is required to convince the system client and regulators that the required levels of dependability have been achieved. (Recall the distinction between “defect testing” and “validation testing”.)
Cost/dependability curve
Dependability economics

- Because of very high costs of dependability, it may be more cost effective to accept untrustworthy systems and pay for failure costs.

- But this depends on social and political factors. A reputation for untrustworthy products may cause a loss in future business.

- Also depends on system type - for business systems in particular, modest levels of dependability may be adequate.
Sociotechnical systems
Systems and software

✧ Software engineering is part of a broader systems engineering process.

✧ Software systems are therefore not isolated systems but are essential components of broader systems that have a human, social or organizational purpose.

✧ Example
  - The wilderness weather system is part of broader weather recording and forecasting systems
  - These include hardware and software, forecasting processes, system users, the organizations that depend on weather forecasts, etc.
The sociotechnical systems (STS) stack

- Society
- Organization
- Business processes
- Application system
- Communications and data management
- Operating system
- Equipment

Systems engineering

Software engineering
Layers in the STS stack

✧ Equipment
  - Hardware devices, some of which may be computers. Most devices will include an embedded system of some kind.

✧ Operating system
  - Provides a set of common facilities for higher levels in the system.

✧ Communications and data management
  - Middleware that provides access to remote systems and databases.

✧ Application systems
  - Specific functionality to meet some organization requirements.
Layers in the STS stack

✧ Business processes
  - A set of processes involving people and computer systems that support the activities of the business.

✧ Organizations
  - Higher level strategic business activities that affect the operation of the system.

✧ Society
  - Laws, regulation and culture that affect the operation of the system.
Holistic system design

✧ There are interactions and dependencies between the layers in a system and changes at one level ripple through the other levels
  - Example: Change in regulations (society) leads to changes in business processes and application software.

✧ For dependability, a systems perspective is essential
  - Contain software failures within the enclosing layers of the STS stack.
  - Understand how faults and failures in adjacent layers may affect the software in a system.
Regulation and compliance

 The general model of economic organization that is now almost universal in the world is that privately owned companies offer goods and services and make a profit on these.

 To ensure the safety of their citizens, most governments regulate (limit the freedom of) privately owned companies so that they must follow certain standards to ensure that their products are safe and secure.
Regulated systems

Many critical systems are regulated systems, which means that their use must be approved by an external regulator before the systems go into service.

- Nuclear systems
- Air traffic control systems
- Medical devices

A safety and dependability case has to be approved by the regulator. Therefore, critical systems development has to create the evidence to convince a regulator that the system is dependable, safe and secure.
Safety regulation

✧ Regulation and compliance (following the rules) applies to the sociotechnical system as a whole and not simply the software element of that system.

✧ Safety-related systems may have to be certified as safe by the regulator.

✧ To achieve certification, companies that are developing safety-critical systems have to produce an extensive safety case that shows that rules and regulations have been followed.

✧ It can be as expensive develop the documentation for certification as it is to develop the system itself.
Redundancy and diversity
Redundancy and diversity

✧ **Redundancy**

- Keep more than a single version of critical components so that if one fails then a backup is available.

✧ **Diversity**

- Provide the same functionality in different ways in different components so that they will not fail in the same way.

✧ Redundant and diverse **components should be independent** so that they will not suffer from ‘common-mode’ failures

- For example, components implemented in different programming languages means that a compiler fault will not affect all of them.
Diversity and redundancy examples

✧ **Redundancy.** Where availability is critical (e.g. in e-commerce systems), companies normally keep backup servers and switch to these automatically if failure occurs.

✧ **Diversity.** To provide resilience against external attacks, different servers may be implemented using different operating systems (e.g. Windows and Linux).
Process diversity and redundancy

✧ Process activities, such as validation, should not depend on a single approach, such as testing, to validate the system.

✧ Redundant and diverse process activities are important especially for verification and validation.

✧ Multiple, different process activities that complement each other and allow for cross-checking help to avoid process errors, which may lead to errors in the software.
Problems with redundancy and diversity

✧ Adding diversity and redundancy to a system increases the system complexity.

✧ This can increase the chances of error because of unanticipated interactions and dependencies between the redundant system components.

✧ Some engineers therefore advocate simplicity and extensive V&V as a more effective route to software dependability.

✧ Airbus FCS architecture is redundant/diverse; Boeing 777 FCS architecture has no software diversity.
Dependable processes
 Dependable processes

✧ To ensure a minimal number of software faults, it is important to have a well-defined, repeatable software process.

✧ A well-defined repeatable process is one that does not depend entirely on individual skills; rather can be enacted by different people.

✧ Regulators use information about the process to check if good software engineering practice has been used.

✧ For fault detection, it is clear that the process activities should include significant effort devoted to verification and validation.
Dependable process characteristics

✧ Explicitly defined
  - A process that has a defined process model should *drive* the software production process. *Data must be collected during the process that proves that the development team has followed the process.*

✧ Repeatable
  - A process that *does not rely on individual interpretation and judgment*. Can be repeated across projects and with different team members.
## Attributes of dependable processes

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<thead>
<tr>
<th>Process characteristic</th>
<th>Description</th>
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<tr>
<td>Auditable</td>
<td>The process should be understandable by people apart from process participants, who can check that process standards are being followed and make suggestions for process improvement.</td>
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<tr>
<td>Diverse</td>
<td>The process should include redundant and diverse verification and validation activities.</td>
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<tr>
<td>Documentable</td>
<td>The process should have a defined process model that sets out the activities in the process and the documentation that is to be produced during these activities.</td>
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<td>Robust</td>
<td>The process should be able to recover from failures of individual process activities.</td>
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<td>Standardized</td>
<td>A comprehensive set of software development standards covering software production and documentation should be available.</td>
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Examples of dependable process activities

✧ Requirements reviews to check that the requirements are, as far as possible, complete and consistent.

✧ Requirements management to ensure that changes to the requirements are controlled and that the impact of proposed requirements changes is understood.

✧ Formal specification, where a mathematical model of the software is created and analyzed.

✧ System modeling, where the software design is explicitly documented as a set of graphical models, and the links between the requirements and these models are documented.

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Examples of dependable process activities (cont’d)

✧ Design and program inspections, where the different descriptions of the system are inspected and checked by different people.

✧ Static analysis, where automated checks are carried out on the source code of the program.

✧ Test planning and management, where a comprehensive set of system tests is designed.
  - The testing process has to be carefully managed to demonstrate that these tests provide coverage of the system requirements and have been correctly applied in the testing process.
Dependable processes and agility

✧ Dependable software often requires certification so both process and product documentation has to be produced.

✧ Up-front requirements analysis is also essential to discover requirements and requirements conflicts that may compromise the safety and security of the system.

✧ These conflict with the general approach in agile development of co-development of the requirements and the system and minimizing documentation.

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An agile process may be defined that incorporates techniques such as iterative development, test-first development and user involvement in the development team.

So long as the team follows that process and documents their actions, agile methods can be used.

However, additional documentation and planning is essential so ‘pure agile’ is impractical for dependable systems engineering.
Formal methods and dependability
Formal specification

✧ Formal methods are approaches to software development that are based on mathematical representation and analysis of software.

✧ Formal methods include
  - Formal specification;
  - Specification analysis and proof;
  - Transformational development;
  - Program verification.

✧ Formal methods significantly reduce some types of programming errors and can be cost-effective for dependable systems engineering.
Formal approaches

✧ Verification-based approaches
  - Different representations of a software system such as a specification and a program implementing that specification are proved to be equivalent.
  - This demonstrates the absence of implementation errors.

✧ Refinement-based approaches
  - A representation of a system is systematically transformed into another, lower-level representation e.g. a specification is transformed automatically into an implementation.
  - This means that, if the transformation is correct, the representations are equivalent.
Use of formal methods

✧ The principal benefits of formal methods are in reducing the number of faults in systems.

✧ Consequently, their main area of applicability is in dependable systems engineering. There have been several successful projects where formal methods have been used in this area.

✧ In this area, the use of formal methods is most likely to be cost-effective because high system failure costs must be avoided.
Classes of error

✧ Specification and design errors and omissions.
  - Developing and analysing a formal model of the software may reveal errors and omissions in the software requirements. If the model is generated automatically or systematically from source code, analysis using model checking can find undesirable states that may occur such as deadlock in a concurrent system.

✧ Inconsistencies between a specification and a program.
  - If a refinement method is used, mistakes made by developers that make the software inconsistent with the specification are avoided. Program proving discovers inconsistencies between a program and its specification.
Benefits of formal specification

✧ Developing a formal specification requires the system requirements to be analyzed in detail. This helps to detect problems, inconsistencies and incompleteness in the requirements.

✧ As the specification is expressed in a formal language, it can be automatically analyzed to discover inconsistencies and incompleteness.

✧ If you use a formal method such as the B method, you can transform the formal specification into a ‘correct’ program.

✧ Program testing costs may be reduced if the program is formally verified against its specification.
Acceptance of formal methods

✧ Formal methods have had limited impact on practical software development:

- Problem owners cannot understand a formal specification and so cannot assess if it is an accurate representation of their requirements.
- It is easy to assess the costs of developing a formal specification but harder to assess the benefits. Managers may therefore be unwilling to invest in formal methods.
- Software engineers are unfamiliar with this approach and are therefore reluctant to propose the use of FM.
- Formal methods are still hard to scale up to large systems.
- Formal specification is not really compatible with agile development methods.
Key points

✧ System dependability is important because failure of critical systems can lead to economic losses, information loss, physical damage or threats to human life.

✧ The dependability of a computer system is a system property that reflects the user’s degree of trust in the system. The most important dimensions of dependability are availability, reliability, safety, security and resilience.

✧ Sociotechnical systems include computer hardware, software and people, and are situated within an organization. They are designed to support organizational or business goals and objectives.
Key points

✧ The use of a dependable, repeatable process is essential if faults in a system are to be minimized. The process should include verification and validation activities at all stages, from requirements definition through to system implementation.

✧ The use of redundancy and diversity in hardware, software processes and software systems is essential to the development of dependable systems.

✧ Formal methods, where a formal model of a system is used as a basis for development help reduce the number of specification and implementation errors in a system.