

## Pbm Nov 03 cap{4,6}930: Geometric Modeling

Name:

Draw a 3D interactive view (eg Matlab or OpenGL) of the following space curve and its Bézier polygons. The two curve pieces of degree 3 satisfy the following constraints.

- (i) Both the start point and end point are  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ .
- (ii) The start derivative is  $\begin{bmatrix} 3 \\ 0 \end{bmatrix}$ , the end derivative is  $\begin{bmatrix} 0 \\ -3 \end{bmatrix}$ .
- (iii) The start second derivative is  $\begin{bmatrix} 6 \\ 0 \\ -6 \end{bmatrix}$ .
- (iv) The curve pieces should join  $C^2$ .