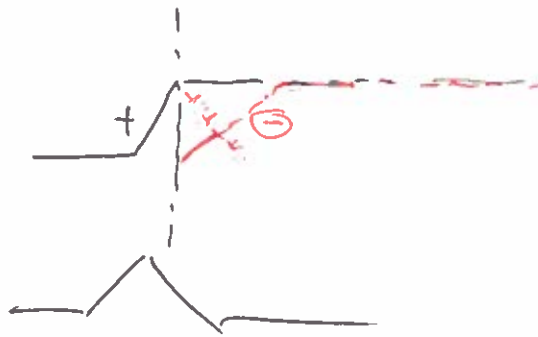
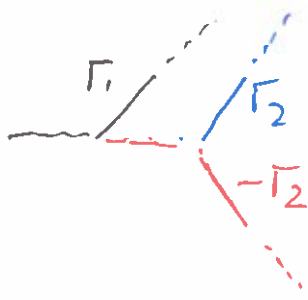


uniform spline

coefficients ... 0.001 2 3 4 ...

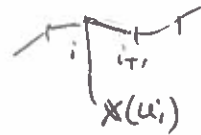


Differential Geometry (1 variable)

$\mathbf{x} : u \in \mathbb{R} \longrightarrow (x(u), y(u), z(u)) \in \mathbb{R}^3$ space curve

habla $\nabla \mathbf{x} = (x', y', z')$ gradient

arc length $s(t) := \int_0^t \underbrace{\|(\nabla \mathbf{x})(u)\|_2}_{ds \sim \text{arc element}} du \sim \sum_{i=0}^n \|x(u_{i+1}) - x(u_i)\|_2$



$$\frac{ds}{dt} = \|\nabla \mathbf{x}\|$$

$$\mathbf{x}_s := \frac{d}{ds} \mathbf{x}(u(s)) = (\nabla \mathbf{x})_{(u(s))} \cdot \frac{du}{ds} = \frac{\nabla \mathbf{x}(u(s))}{\|\nabla \mathbf{x}(u)\|}$$



$$\mathbf{x}_s \cdot \mathbf{x}_s = 1 \implies 2 \mathbf{x}_{ss} \cdot \mathbf{x}_s = 0$$

$$\perp \begin{pmatrix} 2 \\ -1 \end{pmatrix} = \begin{pmatrix} +1 \\ 2 \end{pmatrix}$$

$\sqrt{\mathbf{x}_s \cdot \mathbf{x}_s} = 1 \implies$ FRÉNET FRAME = coordinate system

$$\|\mathbf{x}_s\|_2^2$$

$$\mathbf{t} := \mathbf{x}_s$$

tangent

$$\mathbf{b} := \mathbf{x}_s \times \mathbf{x}_{ss}$$

bi-normal

$$\mathbf{m} := \mathbf{b} \times \mathbf{x}_s$$

main normal