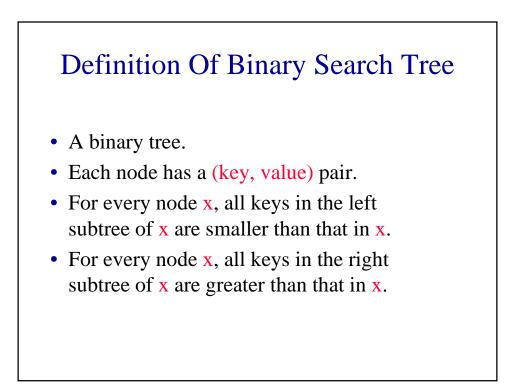
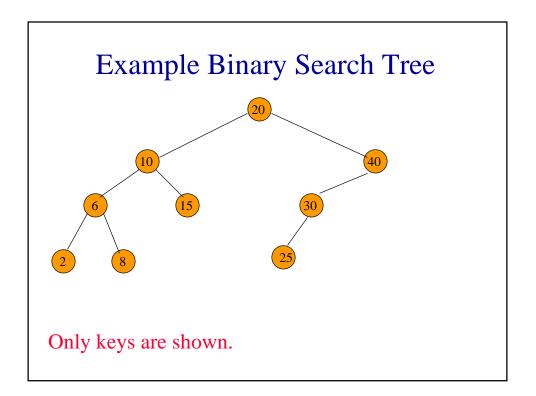


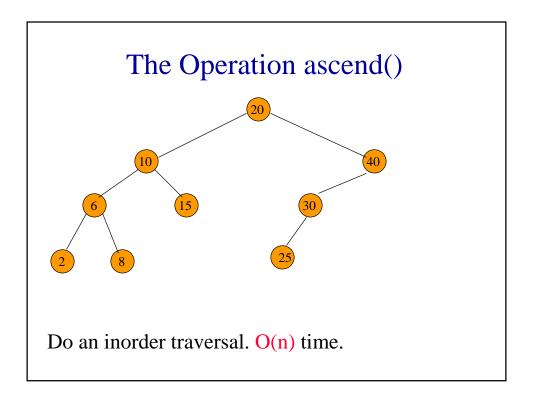
Complexity Of Dictionary Operations get(), put() and remove() Data Structure Worst Case Expected Hash Table O(n)**O**(1) **Binary Search** O(n) O(log n) Tree O(log n) Balanced O(log n) **Binary Search** Tree n is number of elements in dictionary

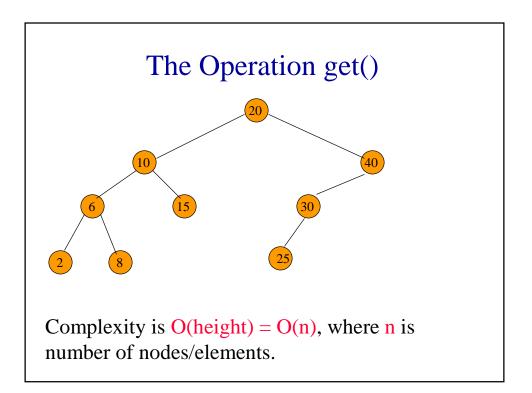
Complexity Of Other Operations ascend(), get(index), remove(index)

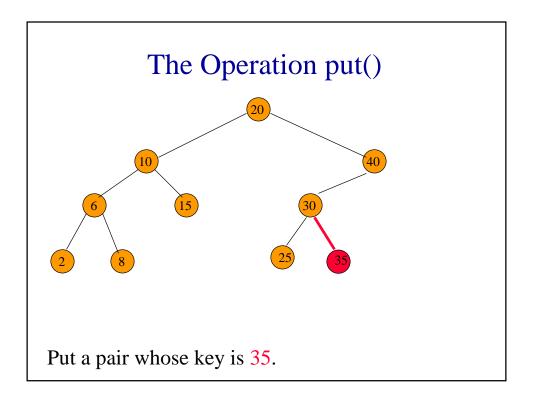
Data Structure	ascend	get and remove
Hash Table	$O(D + n \log n)$	$O(D + n \log n)$
Indexed BST	O(n)	O(n)
Indexed Balanced BST	O(n)	O(log n)
D is number of buckets		

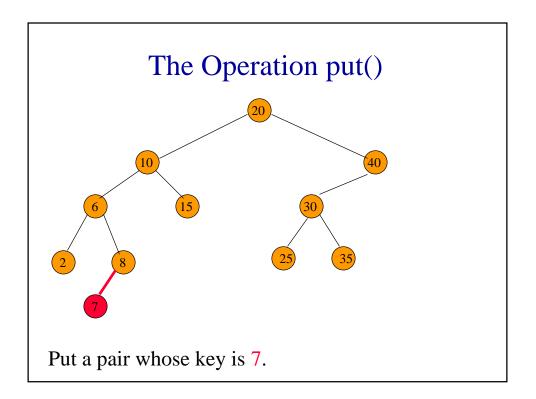


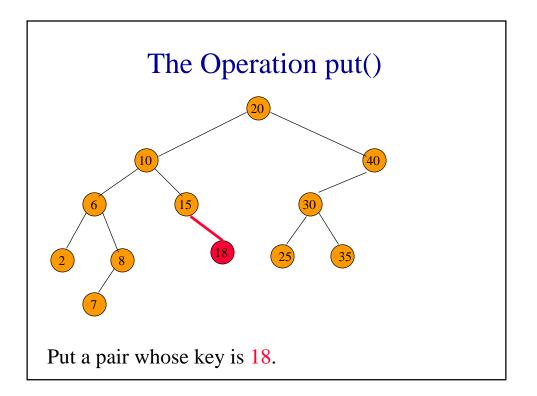


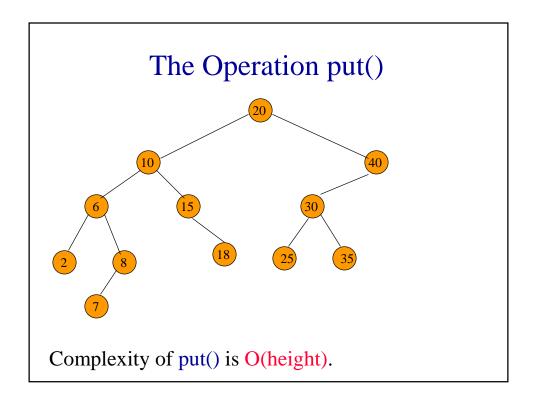


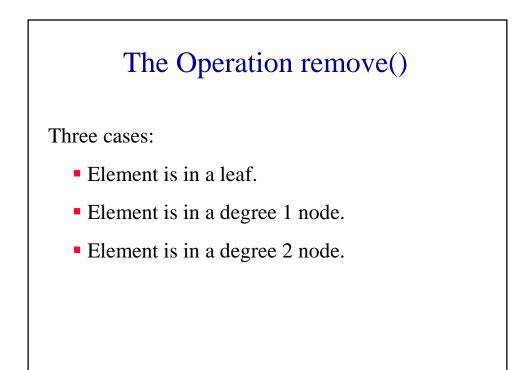


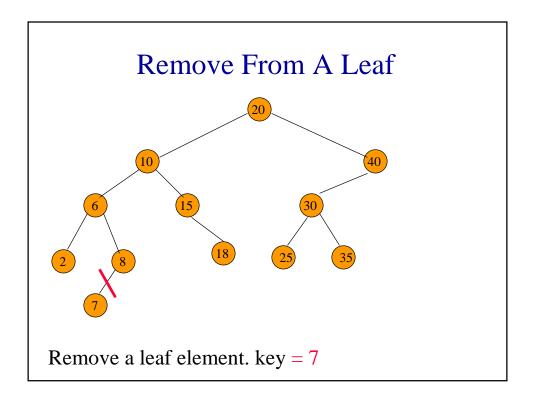


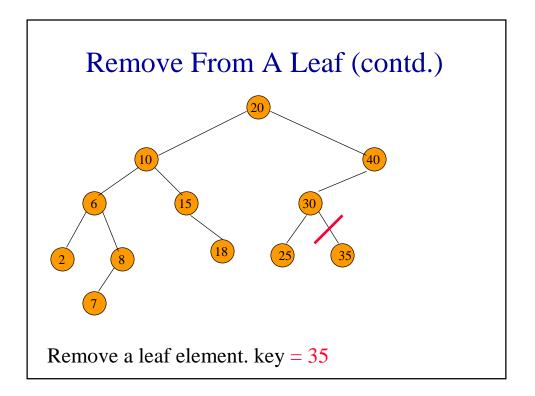


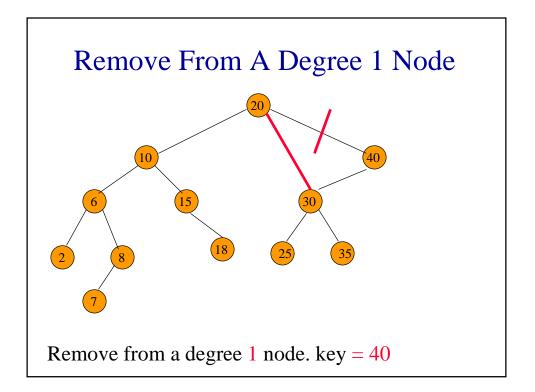


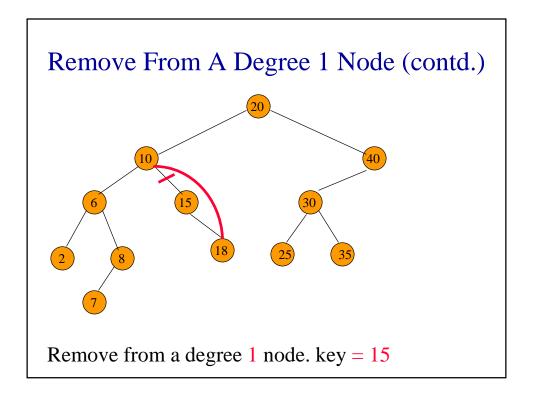


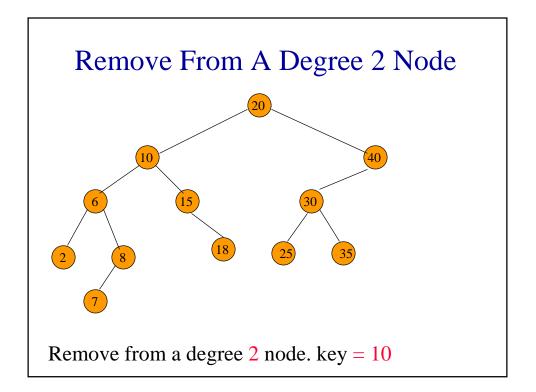


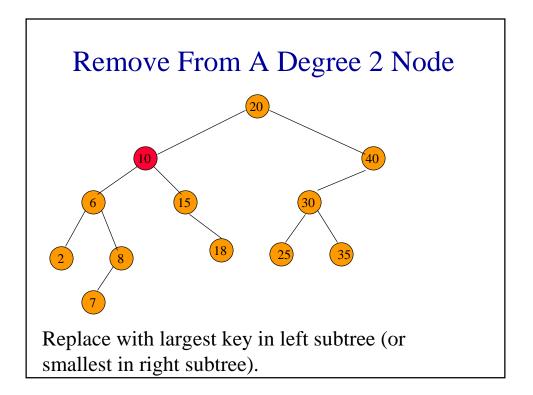


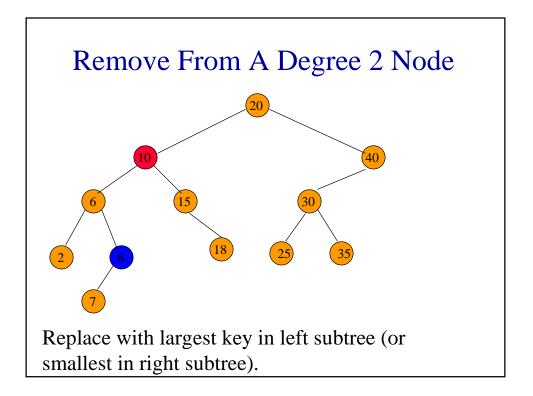


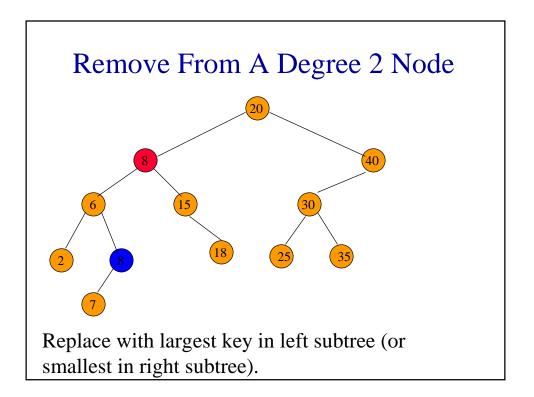


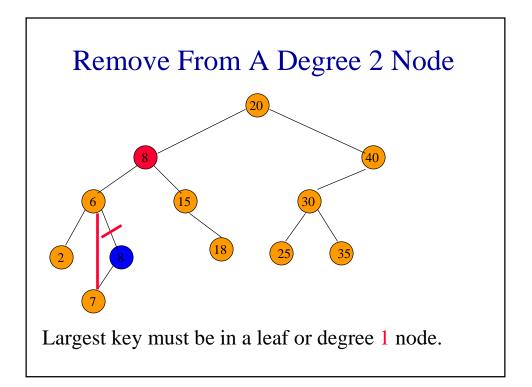


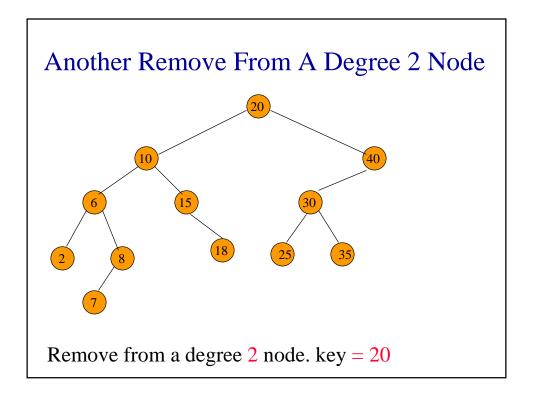


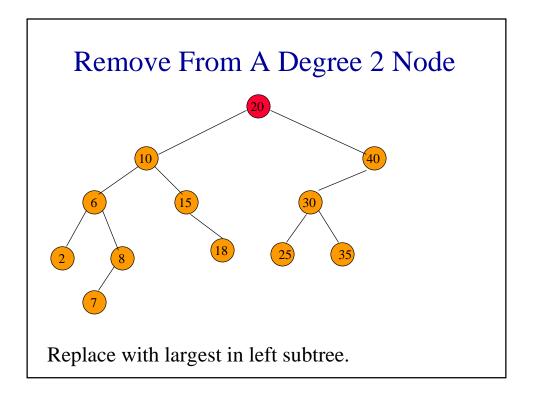


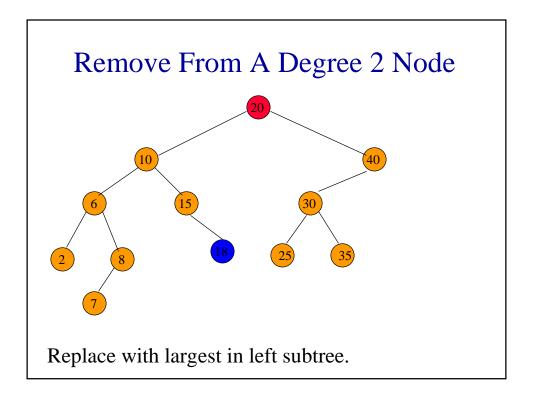


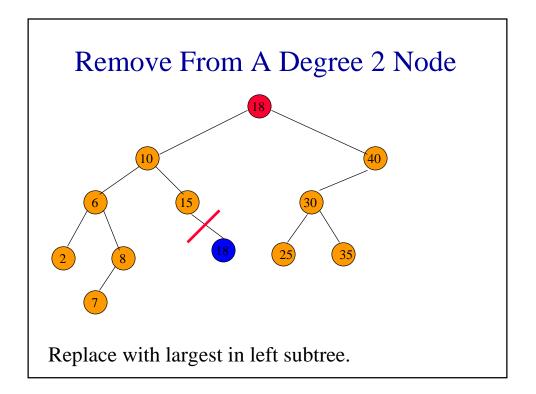


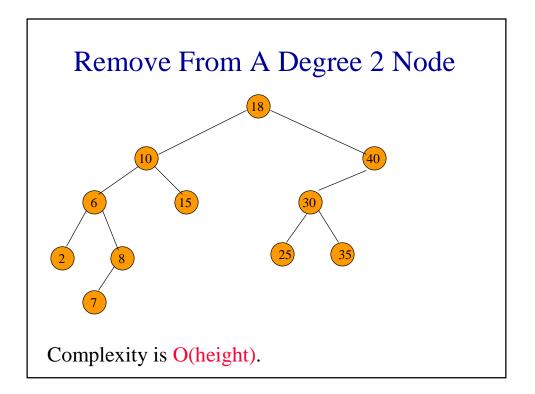






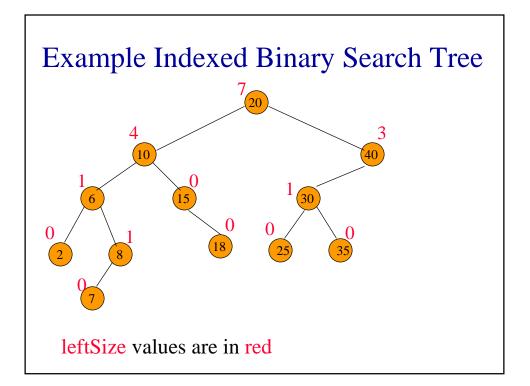


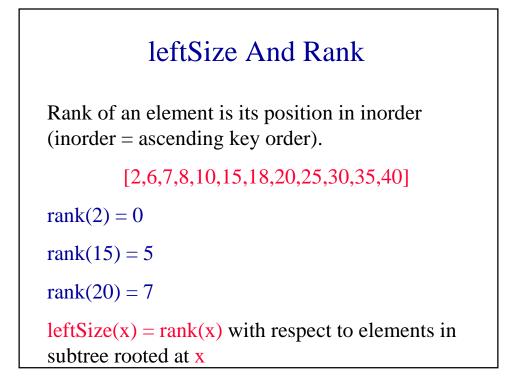


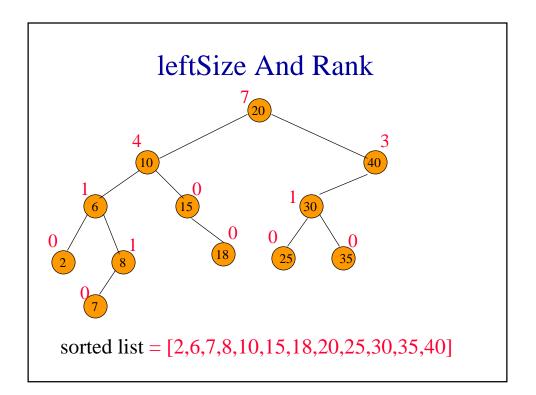


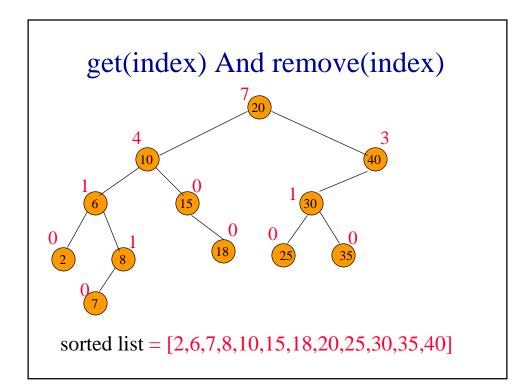
Indexed Binary Search Tree

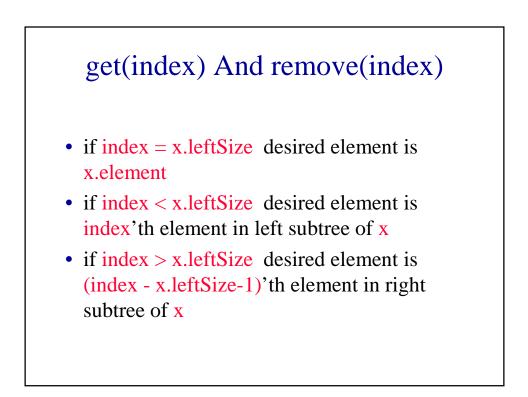
- Binary search tree.
- Each node has an additional field.
 - leftSize = number of nodes in its left subtree











Applications

(Complexities Are For Balanced Trees)

Best-fit bin packing in O(n log n) time. Representing a linear list so that get(index), add(index, element), and remove(index) run in O(log(list size)) time (uses an indexed binary tree, not indexed binary search tree).

Can't use hash tables for either of these applications.

