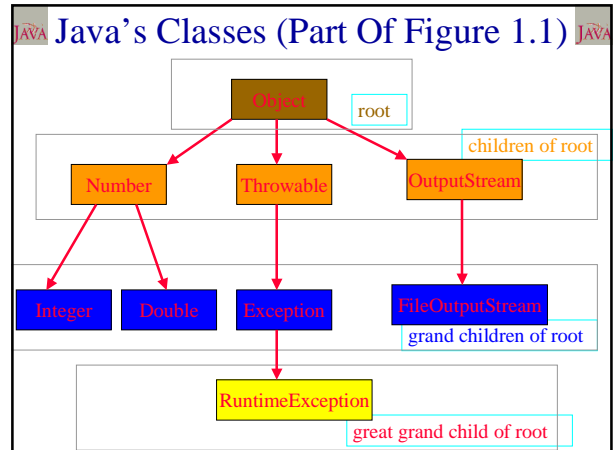


- ### Linear Lists And Trees
- Linear lists are useful for serially ordered data.
 - $(e_0, e_1, e_2, \dots, e_{n-1})$
 - Days of week.
 - Months in a year.
 - Students in this class.
 - Trees are useful for hierarchically ordered data.
 - Employees of a corporation.
 - President, vice presidents, managers, and so on.
 - Java's classes.
 - Object is at the top of the hierarchy.
 - Subclasses of Object are next, and so on.

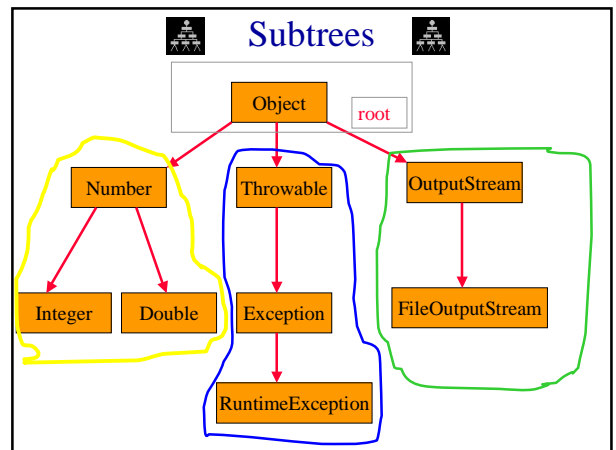
Hierarchical Data And Trees

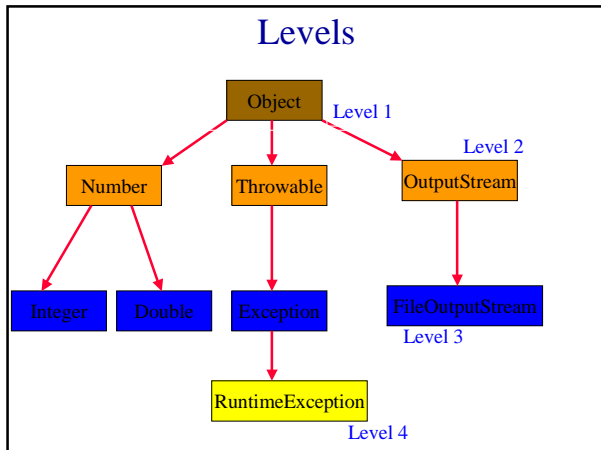
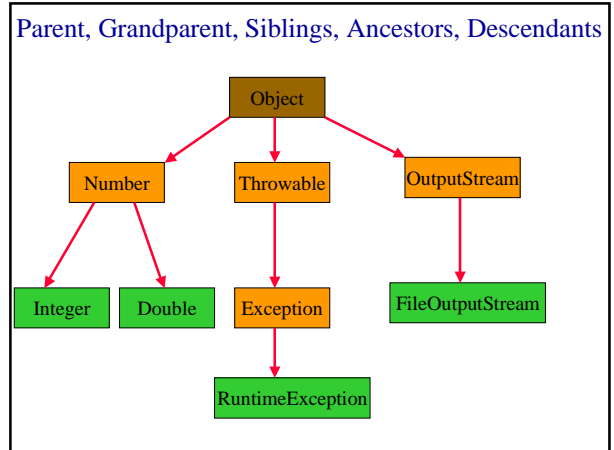
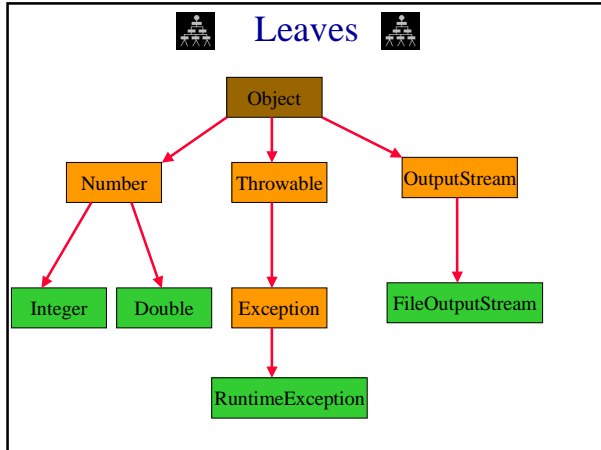
- The element at the top of the hierarchy is the **root**.
- Elements next in the hierarchy are the **children** of the root.
- Elements next in the hierarchy are the **grandchildren** of the root, and so on.
- Elements that have no children are **leaves**.



Definition

- A tree **t** is a finite nonempty set of elements.
- One of these elements is called the root.
- The remaining elements, if any, are partitioned into trees, which are called the subtrees of **t**.

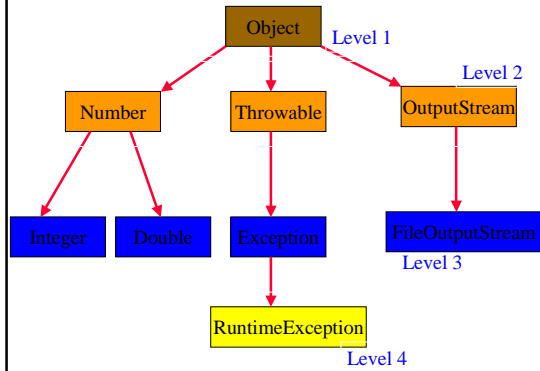




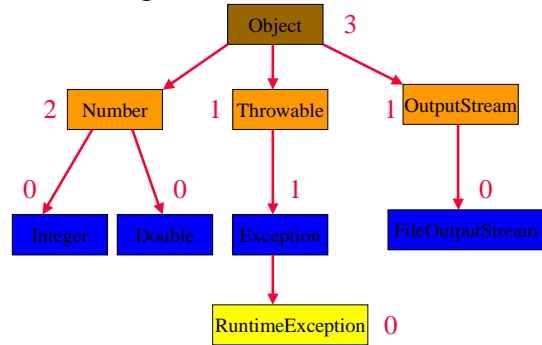
Caution

- Some texts start level numbers at 0 rather than at 1.
- Root is at level 0.
- Its children are at level 1.
- The grand children of the root are at level 2.
- And so on.
- We shall number levels with the root at level 1.

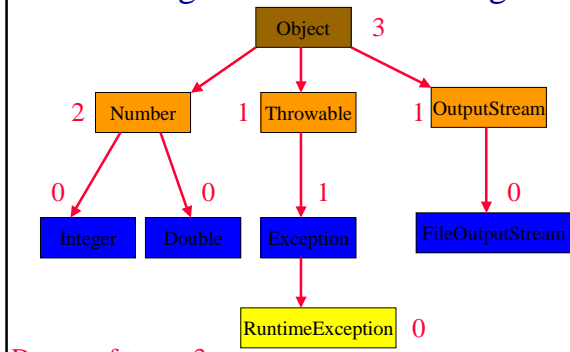
height = depth = number of levels



Node Degree = Number Of Children



Tree Degree = Max Node Degree



Binary Tree

- Finite (possibly empty) collection of elements.
- A **nonempty** binary tree has a **root** element.
- The remaining elements (if any) are partitioned into **two** binary trees.
- These are called the **left** and **right** subtrees of the binary tree.

Differences Between A Tree & A Binary Tree

- No node in a binary tree may have a degree more than 2, whereas there is no limit on the degree of a node in a tree.
- A binary tree may be empty; a tree cannot be empty.

Differences Between A Tree & A Binary Tree

- The subtrees of a binary tree are ordered; those of a tree are not ordered.



- Are different when viewed as binary trees.
- Are the same when viewed as trees.

Arithmetic Expressions

- $(a + b) * (c + d) + e - f/g*h + 3.25$
- Expressions comprise three kinds of entities.
 - Operators (+, -, /, *).
 - Operands (a, b, c, d, e, f, g, h, 3.25, (a + b), (c + d), etc.).
 - Delimiters ((,)).

Operator Degree

- Number of operands that the operator requires.
- Binary operator requires two operands.
 - $a + b$
 - c / d
 - $e - f$
- Unary operator requires one operand.
 - $+ g$
 - $- h$

Infix Form

- Normal way to write an expression.
- Binary operators come **in** between their left and right operands.
 - $a * b$
 - $a + b * c$
 - $a * b / c$
 - $(a + b) * (c + d) + e - f / g * h + 3.25$

Operator Priorities

- How do you figure out the operands of an operator?
 - $a + b * c$
 - $a * b + c / d$
- This is done by assigning operator priorities.
 - $\text{priority}(*) = \text{priority}(/) > \text{priority}(+) = \text{priority}(-)$
- When an operand lies between two operators, the operand associates with the operator that has higher priority.

Tie Breaker

- When an operand lies between two operators that have the same priority, the operand associates with the operator on the left.
 - $a + b - c$
 - $a * b / c / d$

Delimiters

- Subexpression within delimiters is treated as a single operand, independent from the remainder of the expression.
 - $(a + b) * (c - d) / (e - f)$

Infix Expression Is Hard To Parse

- Need operator priorities, tie breaker, and delimiters.
- This makes computer evaluation more difficult than is necessary.
- Postfix and prefix expression forms do not rely on operator priorities, a tie breaker, or delimiters.
- So it is easier for a computer to evaluate expressions that are in these forms.

Postfix Form

- The postfix form of a variable or constant is the same as its infix form.
 - a, b, 3.25
- The relative order of operands is the same in infix and postfix forms.
- Operators come immediately **after** the postfix form of their operands.
 - Infix = a + b
 - Postfix = ab+

Postfix Examples

- Infix = a + b * c
 - Postfix = a b c * +
- Infix = a * b + c
 - Postfix = a b * c +
- Infix = (a + b) * (c - d) / (e + f)
 - Postfix = a b + c d - * e f + /

Unary Operators

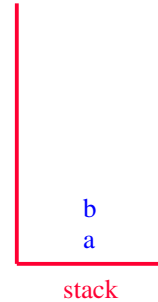
- Replace with new symbols.
 - + a => a @
 - + a + b => a @ b +
 - - a => a ?
 - - a - b => a ? b -

Postfix Evaluation

- Scan postfix expression from left to right pushing operands on to a stack.
- When an operator is encountered, pop as many operands as this operator needs; evaluate the operator; push the result on to the stack.
- This works because, in postfix, operators come immediately after their operands.

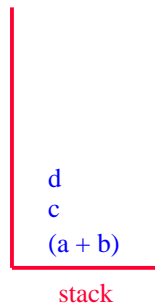
Postfix Evaluation

- $(a + b) * (c - d) / (e + f)$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$



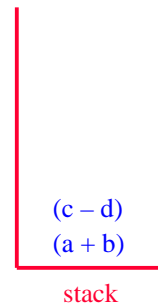
Postfix Evaluation

- $(a + b) * (c - d) / (e + f)$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$



Postfix Evaluation

- $(a + b) * (c - d) / (e + f)$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$



Postfix Evaluation

- $(a + b) * (c - d) / (e + f)$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$

f
e
 $(a + b) * (c - d)$

stack

Postfix Evaluation

- $(a + b) * (c - d) / (e + f)$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$
- $a b + c d - * e f + /$

$(e + f)$
 $(a + b) * (c - d)$

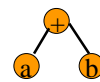
stack

Prefix Form

- The prefix form of a variable or constant is the same as its infix form.
 - a, b, 3.25
- The relative order of operands is the same in infix and prefix forms.
- Operators come immediately **before** the prefix form of their operands.
 - Infix = $a + b$
 - Postfix = $ab+$
 - Prefix = $+ab$

Binary Tree Form

- $a + b$

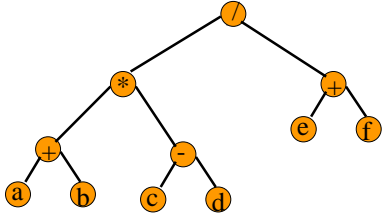


- $- a$



Binary Tree Form

- $(a + b) * (c - d) / (e + f)$



Merits Of Binary Tree Form

- Left and right operands are easy to visualize.
- Code optimization algorithms work with the binary tree form of an expression.
- Simple recursive evaluation of expression.

