



## The Class ArrayList



- General purpose implementation of linear lists.
- Unknown number of lists.

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## Create An Empty List

```
ArrayList a = new ArrayList(100),  
          b = new ArrayList(),  
          c;  
LinkedList d = new ArrayList(1000),  
            e = new ArrayList(),  
            f;
```

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## Using A Linear List

```
System.out.println(a.size());  
a.add(0, new Integer(2));  
b.add(0, new Integer(4));  
System.out.println(a);  
b.remove(0);  
if (a.isEmpty())  
    a.add(0, new Integer(5));
```

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## Array Of Linear Lists

```
LinkedList [] x = new LinkedList [4];
x[0] = new ArrayLinkedList(20);
x[1] = new Chain();
x[2] = new Chain();
x[3] = new ArrayLinkedList();
for (int i = 0; i < 4; i++)
    x[i].add(0, new Integer(i));
```

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## The Class ArrayLinkedList

```
/** array implementation of LinkedList */
package dataStructures;
import java.util.*; // has Iterator interface
import utilities.*; // has array resizing class

public class ArrayLinkedList implements LinkedList
{
    // data members
    protected Object [] element; // array of elements
    protected int size; // number of elements in array
    // constructors and other methods come here
}
```

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## A Constructor



```
/** create a list with initial capacity initialCapacity
 * @throws IllegalArgumentException when
 * initialCapacity < 1 */
public ArrayLinkedList(int initialCapacity)
{
    if (initialCapacity < 1)
        throw new IllegalArgumentException
            ("initialCapacity must be >= 1");
    // size has the default initial value of 0
    element = new Object [initialCapacity];
}
```

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### Another Constructor



```
/** create a list with initial capacity 10 */  
public ArrayLinearList()  
{// use default capacity of 10  
  this(10);  
}
```

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### The Method isEmpty



```
/** @return true iff list is empty */  
public boolean isEmpty()  
{return size == 0;}
```

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### The Method size()

```
/** @return current number of elements in list */  
public int size()  
{return size;}
```

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### The Method checkIndex

```
/** @throws IndexOutOfBoundsException when
 * index is not between 0 and size - 1 */
void checkIndex(int index)
{
    if (index < 0 || index >= size)
        throw new IndexOutOfBoundsException
            ("index = " + index + " size = " + size);
}
```

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### The Method get

```
/** @return element with specified index
 * @throws IndexOutOfBoundsException when
 * index is not between 0 and size - 1 */
public Object get(int index)
{
    checkIndex(index);
    return element[index];
}
```

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### The Method indexOf

```
/** @return index of first occurrence of theElement,
 * return -1 if theElement not in list */
public int indexOf(Object theElement)
{
    // search element[] for theElement
    for (int i = 0; i < size; i++)
        if (element[i].equals(theElement))
            return i;

    // theElement not found
    return -1;
}
```

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### The Method remove

```
public Object remove(int index)
{
    checkIndex(index);

    // valid index, shift elements with higher index
    Object removedElement = element[index];
    for (int i = index + 1; i < size; i++)
        element[i-1] = element[i];

    element[--size] = null; // enable garbage collection
    return removedElement;
}
```

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### The Method add

```
public void add(int index, Object theElement)
{
    if (index < 0 || index > size)
        // invalid list position
        throw new IndexOutOfBoundsException
            ("index = " + index + " size = " + size);

    // valid index, make sure we have space
    if (size == element.length)
        // no space, double capacity
        element = ChangeArrayLength.changeLength1D(element, 2 *
                                                    size);
}
```

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### The Method add

```
// shift elements right one position
for (int i = size - 1; i >= index; i--)
    element[i + 1] = element[i];

element[index] = theElement;

size++;
}
```

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### Faster Way To Shift Elements 1 Right

```
System.arraycopy(element, index, element,  
                 index + 1, size - index);
```

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### Convert To A String

```
public String toString()  
{  
    StringBuffer s = new StringBuffer("");  
    // put elements into the buffer  
    for (int i = 0; i < size; i++)  
        if (element[i] == null) s.append("null, ");  
        else s.append(element[i].toString() + ", ");  
    if (size > 0) s.delete(s.length() - 2, s.length());  
    // remove last ", "  
    s.append("");  
    // create equivalent String  
    return new String(s);  
}
```

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